Subject: Events in IDLDrawWidget
Posted by Bert Bierman on Tue, 17 Jul 2001 09:15:33 GMT
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Hello,

Recently I had a problem using the motion event when using IDL from within VB.

Of course it turned out to be my shortcoming in knowledge. I tested my little application using print-statements. If I had used xyouts I would have had no problems at all.

Appearently print-statements are buffered and written after the release-event is triggered.

The use of "Draw\_motion\_events" seems to have no effect in this situation.

Greetings Bert o--o

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