

Subject: Re: Transparency in Bitmap buttons
Posted by [david\[2\]](#) on Wed, 15 Aug 2001 17:07:12 GMT
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JD Smith writes:

```
> Try:
>
> IDL> base=widget_base(/COLUMN)
> IDL> but=widget_button(base,VALUE=filepath('zoom.bmp',$
>     SUBDIR=['resource','bitmaps']),/BITMAP)
> IDL> widget_control, base, /realize
>
> Does the button blend into the background tranparently?
```

Yes, nice tan background. Windows NT 4.0, IDL 5.4.

David

--
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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: Transparency in Bitmap buttons
Posted by [Paul van Delst](#) on Wed, 15 Aug 2001 19:00:49 GMT
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JD Smith wrote:

[illegible]

> responding.

Ummm, I couldn't really tell what I was supposed to see so I attached a gif of the result (JD_button.gif). Background was gray. Button was gray. Is this a case of "appearing" to blend in?

```
{ x86 linux unix 5.4.1 Jan 16 2001    32    32}
```

paulv

Paul van Delst A little learning is a dangerous thing;
CIMSS @ NOAA/NCEP Drink deep, or taste not the Pierian spring;
Ph: (301)763-8000 x7274 There shallow draughts intoxicate the brain,
Fax:(301)763-8545 And drinking largely sobers us again.
 Alexander Pope.

File Attachments

1) [JD_button.gif](#), downloaded 77 times

Subject: Re: Transparency in Bitmap buttons
Posted by [John-David T. Smith](#) on Wed, 15 Aug 2001 20:00:28 GMT
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Paul van Delst wrote:

>> Has anyone had luck using the transparency feature of color-bitmap

