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Subject: Re: Rotating with T3D and !P.T  
Posted by [B.C. Hamans](#) on Sat, 15 Sep 2001 12:35:32 GMT  
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Hi,

I'm trying to match MIBI-Spect heart images to another set of SPECT heart images (99mTc-Annexin-V).

The images are stored in an a 64x64x64 array containing values ranging from 0 to 255. Is it possible to use the !P.T matrix to transform (rigid body) one of the images accordingly? I tried to download the MIM or MIM2 package but the server these package are on is unavailable. To calculate the !P.T matrix I now use external programs like MIRIT or FSL-FLIRT.

Can anybody help me with this problem?

Thanx in advance,

Bob (Student, Biomedical Engineering)

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Subject: Re: Rotating with T3D and !P.T  
Posted by [gogosgogos](#) on Sat, 15 Sep 2001 22:57:49 GMT  
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I have been involved in similar problems..

and IDL does allow you to rotate with the !p.t  
but then you have to interpolate yourself  
and then make sure the edges of your images,  
volumes i suppose you mean, do not reach outside  
your borders...

i had been busy with this for almost 3 months and  
finally i gave up and used the transformation matrix  
values to reslice using AIR 3. (loni.ucla.edu i think).

AIR has source code, so you could write a DLM and link it  
directly to IDL, but i am lazy so i just spawned it to call  
manual\_reslice directly...

there is definetely a way of rotating 3D volumes with !p.t  
but you always have to calculate how much time that would  
take to master compared to grabbing a ready executable  
from the web.

cheers, GB

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Subject: Re: Rotating with T3D and !P.T

Posted by [B.C. Hamans](#) on Sun, 16 Sep 2001 08:35:15 GMT

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Yes, i did mean volumes. Thank you very much. I will certainly have a look at AIR 3. But at the moment i'm considering using the CONVERT\_COORD, [/T3D] function. I did not know about this function until this morning. Together with the functions PROJECT\_VOL or VOXEL\_PROJ, i think i can program a solution to my problem.

Bob

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