
Subject: OBJECT GRAHPIC BOOKS

Posted by [Mark Chan](#) on Sun, 23 Sep 2001 19:22:40 GMT

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I am a Direct Graphic user.

- 1) Will RSI, sometime in the foreseeable future, discontinue support of DG?
- 2) Could you recommend a couple of books to bridge the gap between DG and OG?

Thanks in advance,
Mark

Subject: Re: OBJECT GRAHPIC BOOKS

Posted by [David Fanning](#) on Wed, 26 Sep 2001 14:27:48 GMT

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Colin Rosenthal (colinr@toliman.uio.no) writes:

> My colleagues often find me simulating. It's what I'm paid to do.

Sorry. I was thinking of something else at the time. (Blush)

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: OBJECT GRAHPIC BOOKS

Posted by [Pavel A. Romashkin](#) on Wed, 26 Sep 2001 15:02:41 GMT

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Mark Chan wrote:

>

- > 2) Could you recommend a couple of books to bridge the gap between DG and
> OG?

I am beginning to come to the conclusion that *someone* needs to put together a web site that will cover "DG -> OG and back in a hurry" in

great detail. I even have an idea who that someone might be :-)

Cheers,
Pavel

Subject: Re: OBJECT GRAHPIC BOOKS
Posted by [colinr](#) on Thu, 27 Sep 2001 09:04:37 GMT
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On Wed, 26 Sep 2001 09:02:41 -0600,
Pavel A. Romashkin <pavel.romashkin@noaa.gov> wrote:
> Mark Chan wrote:
>>
>> 2) Could you recommend a couple of books to bridge the gap between DG and
>> OG?
>
> I am beginning to come to the conclusion that *someone* needs to put
> together a web site that will cover "DG -> OG and back in a hurry" in
> great detail. I even have an idea who that someone might be :-)

Maybe SOMEBODY should PAY SOMEBODY to write a book explaining IDL object
graphics to the uninitiated. I mean, what is the point of building up this
huge and expensive software package and then not bothering to provide even
a rudimentary tutorial?

--
Colin Rosenthal
Astrophysics Institute
University of Oslo

Subject: Re: OBJECT GRAHPIC BOOKS
Posted by [Pavel A. Romashkin](#) on Thu, 27 Sep 2001 15:21:40 GMT
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Colin Rosenthal wrote:
>
> Maybe SOMEBODY should PAY SOMEBODY to write a book explaining IDL object
> graphics to the uninitiated.

Do you mean, RSI? Good luck :-(

P
