
Subject: number of available windows

Posted by [hofer](#) on Thu, 13 Feb 1992 09:55:30 GMT

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Is there some way to get the number of windows available in pv-wave? My manual tells me that I will have 16 windows on a VMS machine (which is true on our VAXstation) and 10 windows on any unix machine. But on our Personal Iris I get 32 windows.

How can I know, how much windows my program can open without runtime error?
Thanks in advance for any help.

By the way: We are using pv-wave 3.03 on a VAXstation 3200 and pv-wave cl 3.10 on a Silicon Graphics PI 4D/35

Greetings Remo Hofer

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Subject: Re: number of available windows

Posted by [mfaust](#) on Fri, 21 Feb 1992 18:08:43 GMT

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In article <1555@pvi.UUCP>, jeb@pvi.UUCP (John E. Bee x464) writes:

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>
> In 3.1 of Wave, a new keyword, WINDOW_STATE, is now available. WINDOW_STATE
> will return an array for all available WAVE windows, with a value indicating
> if a window is opened or closed. A value of 1 shows the window is open, and 0,
> the window is closed. As an example for using this keyword, enter:
>
> WAVE> window, 3 ; Open window 3
> WAVE> device, window_state = winarray
> WAVE> print, winarray
> 0 0 0 1 0 0 0 0 0 0 0
> 0 0 0 0 0 0 0 0 0 0 0
> 0 0 0 0 0 0 0 0 0 0 0
>
```

It's interesting to note that this feature is not in my documentation that came with WAVE 3.1. When I inquired to my tech support a few months ago I was told that this "fix" is being worked on and not in 3.1.

What gives? Now I'm wondering what other "undocumented" features are in 3.1?

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"one of those evil defense contractors you've been warned about" :-)

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