Subject: Re: How-to? color png Posted by David Fanning on Mon, 29 Oct 2001 21:41:37 GMT

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Bernard K. (bknaepen@'skip'mac.com) writes:

- > I would like to ouput the result of a shade_surf graphic to a png file.
- > Here is what I tried.

>

- > 1)window, 1, xsize=600, ysize=400
- > 2)data=findgen(600,400)
- > 3) DEVICE, RETAIN=2, DECOMPOSED=0
- > 4) xloadct to choose the color table BLUE/WHITE;
- > 5) shade_surf, spec2d
- > 6) data=tvrd()
- > 7) write_png, 'image.png', data

>

- > Although the screen output is displayed in color with the BLUE/WHITE
- > table, the file 'image.png' only contains the axis but no colored
- > surface.

>

> Does anybody know what I am doing wrong?

You are not using TVREAD. :-)

http://www.dfanning.com/programs/tvread.pro

IDL> image = TVRead(/PNG)

> ps: I am using IDL 5.5 on a Macintosh (OS X 10.1 in classic mode).

Oh, oh. All bets are off then. :-)

Cheers.

David

--

David W. Fanning, Ph.D. Fanning Software Consulting

Phone: 970-221-0438, E-mail: david@dfanning.com

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: How-to? color png

Posted by Andrew Cool on Mon, 29 Oct 2001 21:45:38 GMT

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```
"Bernard K." wrote:
>
> Hello,
> I would like to ouput the result of a shade_surf graphic to a png file.
> Here is what I tried.
> 1)window, 1, xsize=600, ysize=400
> 2)data=findgen(600,400)
> 3) DEVICE, RETAIN=2, DECOMPOSED=0
> 4) xloadct to choose the color table BLUE/WHITE;
> 5) shade surf, spec2d
> 6) data=tvrd()
> 7) write_png, 'image.png', data
> Although the screen output is displayed in color with the BLUE/WHITE
> table, the file 'image.png' only contains the axis but no colored
> surface.
>
> Does anybody know what I am doing wrong?
 Thanks for any answer,
> Bernard.
> ps: I am using IDL 5.5 on a Macintosh (OS X 10.1 in classic mode).
Hi,
You probably need to insert :-
6a) TVLCT,r,g,b,/GET; get the current colour tables
and then change 7 to be :-
7) write_png, 'image.png', data, r,g,b; write out colour tables too!
Andrew
    -----
Andrew D. Cool
Electromagnetics & Propagation Group
Surveillance Systems Division
                             Transmitted on
Defence Science & Technology Organisation 100% recycled
PO Box 1500, Edinburgh
                                     electrons
South Australia 5108
```

Phone: 061 8 8259 5740 Fax: 061 8 8259 6673

Email: andrew.cool@dsto.defence.gov.au

Subject: Re: How-to? color png

Posted by David Fanning on Mon, 29 Oct 2001 22:19:56 GMT

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Andrew Cool (andrew.cool@dsto.defence.gov.au) writes:

> You probably need to insert :-

>

> 6a) TVLCT,r,g,b,/GET; get the current colour tables

>

> and then change 7 to be :-

>

> 7) write_png, 'image.png', data, r,g,b; write out colour tables too!

On a super-duper Mac!? I doubt it.

More likely something like this (assuming he wants a flat 2D PNG image):

6) data=tvrd(); Whoops! Not on 24-bit display.

6a) data = Tvrd(True=1)

6b) image2D = Color_Quan(data, 1, r, g, b, Colors=colors, Dither=dither)

7) write_png, 'image.png', image2D, r, g, b

If he wants a 24-bit image, then:

6) data = TVRD(True=1)

7) write_png, 'image.png', data

Cheers,

David

--

David W. Fanning, Ph.D. Fanning Software Consulting

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Subject: Re: How-to? color png

Posted by David Fanning on Mon, 29 Oct 2001 22:24:22 GMT

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David Fanning (david@dfanning.com) writes:

```
> 6) data=tvrd(); Whoops! Not on 24-bit display.
```

- > 6a) data = Tvrd(True=1)
- > 6b) image2D = Color_Quan(data, 1, r, g, b, Colors=colors, Dither=dither)
- > 7) write_png, 'image.png', image2D, r, g, b

Whoops! I just stole this out of TVRead. Line 6b should read something like this:

6b) image2D = Color_Quan(data, 1, r, g, b, Colors=256, Dither=1)

Cheers,

David

--

>

>> >>

>>

David W. Fanning, Ph.D. Fanning Software Consulting

Phone: 970-221-0438, E-mail: david@dfanning.com

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Subject: Re: How-to? color png

Posted by Andrew Cool on Mon, 29 Oct 2001 22:52:48 GMT

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David Fanning wrote:

```
> Andrew Cool (andrew.cool@dsto.defence.gov.au) writes:
```

>> You probably need to insert :-

>>

6a) TVLCT,r,g,b,/GET ; get the current colour tables

>> and then change 7 to be :-

>> 7) write_png, 'image.png', data, r,g,b ; write out colour tables too!

> On a super-duper Mac!? I doubt it.

OK, I'll shut up then, and stick to VMS.

Of course, the world *should* have the adopted the British BBC Microcomputer rather than IBM or Apple. Then we'd truly have some StrongARM muscle with a decent OS.

But I'll shut up.

ADC

```
Subject: Re: How-to? color png
Posted by Bernard K. on Tue, 30 Oct 2001 09:16:16 GMT
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```

I tried all the combinations proposed and they all work nicely. For the surface I plot (and on my super-dupper mac :-) with the number of colors used set to 256) the output I prefer is obtained by:

```
tvlct, r, g, b, /get
and
write_png, 'image.png', datar,r,g,b
However I have to set decomposed to 1.
```

Thanks to all.

Bernard.

In article <3BDDDDC0.2B76870F@dsto.defence.gov.au>, Andrew Cool <andrew.cool@dsto.defence.gov.au> wrote:

```
> David Fanning wrote:
>>
>> Andrew Cool (andrew.cool@dsto.defence.gov.au) writes:
>>
>> You probably need to insert :-
>>>
>>> 6a) TVLCT,r,g,b,/GET ; get the current colour tables
>>>
>>> and then change 7 to be :-
>>>
>>> 7) write_png, 'image.png', data, r,g,b ; write out colour tables
```

```
>>> too!
>>
>> On a super-duper Mac!? I doubt it.
>
> OK, I'll shut up then, and stick to VMS.
>
> Of course, the world *should* have the adopted the British BBC
> Microcomputer
> rather than IBM or Apple. Then we'd truly have some StrongARM muscle
> with
> a decent OS.
>
> But I'll shut up.
> ADC
```

Subject: Re: How-to? color png
Posted by Andrew Cool on Tue, 30 Oct 2001 22:31:00 GMT
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```
"Bernard K." wrote:
>
> I tried all the combinations proposed and they all work nicely. For the
> surface I plot (and on my super-dupper mac :-) with the number of
> colors used set to 256) the output I prefer is obtained by:
> tvlct, r, g, b, /get
> and
> write_png, 'image.png', datar,r,g,b
> However I have to set decomposed to 1.
  Thanks to all.
>
> Bernard.
>
 Bernard,
I love you...;-)
Ockam's Razor wins again.
```

Andrew

http://www.abc.net.au/rn/science/ockham/stories/s118778.htm

Andrew D. Cool .->-

Electromagnetics & Propagation Group `-<-'

Surveillance Systems Division Transmitted on

Defence Science & Technology Organisation 100% recycled

PO Box 1500, Salisbury electrons

South Australia 5108

Phone: 061 8 8259 5740 Fax: 061 8 8259 6673

Email: andrew.cool@dsto.defence.gov.au

_

Subject: Re: How-to? color png

Posted by Mark Hadfield on Tue, 30 Oct 2001 23:24:06 GMT

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From: "Andrew Cool" <andrew.cool@dsto.defence.gov.au>

> "Bernard K." wrote:

>>

- >> I tried all the combinations proposed and they all work nicely. For the
- >> surface I plot (and on my super-dupper mac :-) with the number of
- >> colors used set to 256) the output I prefer is obtained by:

>>

- >> tvlct, r, g, b, /get
- >> and
- >> write_png, 'image.png', datar,r,g,b
- >> However I have to set decomposed to 1.

>

> Ockam's Razor wins again.

Ockam's Razor may help in understanding the universe but I don't think it helps with IDL, which is *much* more complicated.

Or to put it another way, if David didn't spend his time writing code that copes with *any* combination of colour depths, colour models, device settings and IDL versions, then what would he do with his time?

Actually, there is a limitation with the above method. When the colour depth is 24-bit, it is possible to issue successive graphics command to the same window with different colour tables. In fact it might even be useful, eg:

loadct, 2 ; Load a nice colourful colour table

tv, ... ; Draw an image

loadct, 0; Load a boring grey-scale colour table

xyouts, ... ; Annotate the plot

This is arguably easier than using a single colour table & reserving some indices for the annotation colours.

But if you then read the image with the above method, the tvlct command will retrieve the current (grey-scale) colour table and the PNG file will look rather boring.

So I'll use David's method. David hasn't shaved with Ockam's Razor for years!

Mark Hadfield m.hadfield@niwa.cri.nz http://katipo.niwa.cri.nz/~hadfield National Institute for Water and Atmospheric Research

--

Posted from clam.niwa.cri.nz [202.36.29.1] via Mailgate.ORG Server - http://www.Mailgate.ORG

Subject: Re: How-to? color png
Posted by David Fanning on Wed, 31 Oct 2001 00:08:11 GMT
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Mark Hadfield (m.hadfield@niwa.cri.nz) writes:

- > Or to put it another way, if David didn't spend his time writing code that
- > copes with *any* combination of colour depths, colour models, device
- > settings and IDL versions, then what would he do with his time?

Oh, I don't know. He could spend a week trying to reverse a *&%# axis. :-(

- > So I'll use David's method. David hasn't shaved with Ockam's Razor for
- > years!

I gave up Ockam's Razor the day I saw object graphics, and I have never looked (or been) the same since.

Cheers.

David

P.S. The lovely wife points out that I could always

get a job. But I keep pointing out that the fallow times are when I do my best thinking (and programming).

--

David W. Fanning, Ph.D. Fanning Software Consulting

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