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Subject: Re: Resolution

Posted by [Craig Markwardt](#) on Tue, 30 Oct 2001 03:53:44 GMT

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monache@met.sjsu.edu (Luca Delle Monache) writes:

> Hi there,  
>  
> I'm a beginner, so, sorry if the question is a low level question.  
>  
> I'm plotting an array using psym = 6 (square).  
> On my scree, the squares do not look all the same! Also, printing a  
> PNG file built with WRITE\_PNG, I see the same problem.  
>  
> How I can avoid that problem? I mean, how I can create a better  
> quality plot in PNG format?

I believe the answer to your question is that your plotting symbol is actually not an integer number of pixels wide. Therefore, depending on where the symbol appears in the data viewport, it might consume N or N+1 real pixels, depending on the rounding error at that particular position.

The easiest solution is to give your plot more resolution. This can be accomplished by making the plot window bigger (more pixels per plot), or by outputting to postscript (which has effectively infinite resolution). Beyond that you could probably build your own symbol as a bitmap and then use TV to put it on screen, but this might get ugly with data-to-device coordinate conversions.

Good luck!

Craig

--

-----  
Craig B. Markwardt, Ph.D.      EMAIL:    craigmnet@cow.physics.wisc.edu  
Astrophysics, IDL, Finance, Derivatives | Remove "net" for better response  
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Subject: Re: Resolution

Posted by [Mark Hadfield](#) on Tue, 30 Oct 2001 04:27:29 GMT

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From: "Craig Markwardt" <craigmnet@cow.physics.wisc.edu>

> monache@met.sjsu.edu (Luca Delle Monache) writes:

>

>> I'm a beginner, so, sorry if the question is a low level question.

>>  
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> plot), or by outputting to postscript (which has effectively infinite  
> resolution). Beyond that you could probably build your own symbol as  
> a bitmap and then use TV to put it on screen, but this might get ugly  
> with data-to-device coordinate conversions.

I think your diagnosis and cure are \*almost\* correct, Craig, but even if the symbol size were an integral number of pixels, the symbol appearance would vary with the position of the symbol centre relative to the pixels. So what about tweaking the data so that each symbol is centred on a pixel? (This would also get ugly with data-to-device coordinate conversions.)

Filled symbols or symbols with thicker lines might also look better. Or perhaps we can wait for JD to implement anti-aliased symbols...

However, I don't know if any of this is good advice for a beginner. If you want clean-looking plots, Luca, then you should definitely look at using a vector format (like Postscript, as Craig suggested) instead of an image format.

---

Mark Hadfield  
m.hadfield@niwa.cri.nz <http://katipo.niwa.cri.nz/~hadfield>  
National Institute for Water and Atmospheric Research

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Posted from clam.niwa.cri.nz [202.36.29.1]  
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Subject: Re: Resolution

Posted by [David Fanning](#) on Tue, 30 Oct 2001 04:47:44 GMT

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Luca Delle Monache (monache@met.sjsu.edu) writes:

- > I'm a beginner, so, sorry if the question is a low level question.
- >
- > I'm plotting an array using psym = 6 (square).
- > On my scree, the squares do not look all the same! Also, printing a
- > PNG file built with WRITE\_PNG, I see the same problem.
- >
- > How I can avoid that problem? I mean, how I can create a better
- > quality plot in PNG format?

You have been getting some good advice, but I have to admit I don't even understand some of it, and I've been around for awhile. :-)

If *I* were a beginner, and I wanted to make a really nice looking plot without having to know much about anything (and in particular, how IDL really works!), I grab the MPI\_PLOT program and pass my data to that. There are so many options there (including all manner of output options) that you can get to just by pointing and clicking, that even a beginner can get a great looking plot in a couple of minutes. For higher resolution, just make the window bigger. :-)

[http://www.dfanning.com/programs/mpi\\_plot.zip](http://www.dfanning.com/programs/mpi_plot.zip)

Use it like this:

```
IDL> MPI_Plot, mydata
```

It is a wrapper for the PLOT command (and much more).

Cheers,

David

--

David W. Fanning, Ph.D.

Fanning Software Consulting

Phone: 970-221-0438, E-mail: [david@dfanning.com](mailto:david@dfanning.com)

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Toll-Free IDL Book Orders: 1-888-461-0155

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Subject: Re: Resolution

Posted by [John-David T. Smith](#) on Tue, 30 Oct 2001 15:48:09 GMT

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David Fanning wrote:

>  
> Luca Delle Monache (monache@met.sjsu.edu) writes:  
>  
>> I'm a beginner, so, sorry if the question is a low level question.  
>>  
>> I'm plotting an array using psym = 6 (square).  
>> On my scree, the squares do not look all the same! Also, printing a  
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> You have been getting some good advice, but I have  
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> been around for awhile. :-)  
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> If \*I\* were a beginner, and I wanted to make a really  
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> anything (and in particular, how IDL really works!),  
> I grab the MPI\_PLOT program and pass my data to that.  
> There are so many options there (including all manner  
> of output options) that you can get to just by pointing  
> and clicking, that even a beginner can get a great looking  
> plot in a couple of minutes. For higher resolution, just  
> make the window bigger. :-)

And if \*I\* were a beginner, I would expect that you could specify sizes for plot symbols in physical pixel units if you wanted, and that at least a given symbol of a given size would occupy a fixed number of pixels from one platform to the next. I would sure be one disappointed beginner, though, especially if I had learned from some higher power how to summon the powers of "device,copy" to erase areas of windows for dynamic re-drawing.

JD

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Subject: Re: Resolution

Posted by [David Fanning](#) on Tue, 30 Oct 2001 15:55:34 GMT

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JD Smith (jdsmith@astro.cornell.edu) writes:

> And if \*I\* were a beginner, I would expect that you could specify sizes  
> for plot symbols in physical pixel units if you wanted, and that at  
> least a given symbol of a given size would occupy a fixed number of  
> pixels from one platform to the next. I would sure be one disappointed  
> beginner, though, especially if I had learned from some higher power how  
> to summon the powers of "device,copy" to erase areas of windows for  
> dynamic re-drawing.

Even experts have to work with the tools that are  
in their shop. :-)

Cheers,

David

--

David W. Fanning, Ph.D.  
Fanning Software Consulting  
Phone: 970-221-0438, E-mail: david@dfanning.com  
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
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Subject: Re: Resolution  
Posted by [Mark Hadfield](#) on Tue, 30 Oct 2001 22:43:54 GMT  
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From: "David Fanning" <david@dfanning.com>

> [http://www.dfanning.com/programs/mpi\\_plot.zip](http://www.dfanning.com/programs/mpi_plot.zip)

Cool program, David. What's the significance of the prefix? I can see what  
"FSC\_" stands for but not "MPI\_". Did you just add it to irritate JD?

---

Mark Hadfield  
m.hadfield@niwa.cri.nz <http://katipo.niwa.cri.nz/~hadfield>  
National Institute for Water and Atmospheric Research

--

Posted from clam.niwa.cri.nz [202.36.29.1]  
via Mailgate.ORG Server - <http://www.Mailgate.ORG>

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Subject: Re: Resolution

Posted by [John-David T. Smith](#) on Tue, 30 Oct 2001 22:55:23 GMT

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Mark Hadfield wrote:

> Cool program, David. What's the significance of the prefix? I can see what  
> "FSC\_" stands for but not "MPI\_". Did you just add it to irritate JD?

Perhaps you could mark it indelibly by rewriting it as "mgh\_mpi\_plot".

Ahh, the rich history of territoriality. Something even my dog  
understands ;)

JD

---

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Subject: Re: Resolution

Posted by [Mark Hadfield](#) on Tue, 30 Oct 2001 23:01:18 GMT

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From: "JD Smith" <jdsmith@astro.cornell.edu>

> Mark Hadfield wrote:

>

>> Cool program, David. What's the significance of the prefix?

>> I can see what "FSC\_" stands for but not "MPI\_". Did you

>> just add it to irritate JD?

>

> Perhaps you could mark it indelibly by rewriting it as

> "mgh\_mpi\_plot". Ahh, the rich history of territoriality.

> Something even my dog understands ;)

One of the nice things about consistently-applied prefixes is that it is  
easy to find and remove them using a global search & replace. I wish I could  
say the same about dog-pee stains on the carpet.

---

Mark Hadfield

m.hadfield@niwa.cri.nz <http://katipo.niwa.cri.nz/~hadfield>

National Institute for Water and Atmospheric Research

--

Posted from clam.niwa.cri.nz [202.36.29.1]

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Subject: Re: Resolution

Posted by [David Fanning](#) on Tue, 30 Oct 2001 23:16:26 GMT

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Mark Hadfield (m.hadfield@niwa.cri.nz) writes:

> Cool program, David. What's the significance of the prefix? I can see what  
> "FSC\_" stands for but not "MPI\_". Did you just add it to irritate JD?

It occurred to me. :-)

But MPI stands for Max-Planck Institute, the lovely people who funded the development of that program, and offered to let me make it available to people free of charge.

Cheers,

David

P.S. Let's just say I'm renting naming rights to the first three letters of other programs currently. Grab your checkbook and give me a call. :-)

--

David W. Fanning, Ph.D.

Fanning Software Consulting

Phone: 970-221-0438, E-mail: [david@dfanning.com](mailto:david@dfanning.com)

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