
Subject: Re: Once again, an error I don't understand
Posted by [David Fanning](#) on Sat, 01 Dec 2001 15:44:30 GMT
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Adam Rankin (arankin@irus.rrl.on.ca) writes:

```
> % IDLGRMODEL::ADD: Objects can only have one parent at a
>       time: <ObjHeapVar3833(IDLGRIMAGE)>
>
> sigh, wish I wasn't a n00b.
> hate to waste your time, but the formation of an IDL programmer takes
> time... (yukyuk)
```

Probably less time, if you get rid of those common blocks. :-)

This error occurs when you try to add the same object to more than one object hierarchy. For example, you can generate the error by creating an image object and trying to add the image object to two different model objects. The idea (I think) is that as you build an object hierarchy, each object can have many children, but only one parent. That is, there is only one connection from an object in the UP direction in the hierarchy.

```
> this is the code in which it takes place...
```

Uh, I don't do code. Particularly this *much* code! :-)

Cheers,

David

--

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Subject: Re: Once again, an error I don't understand
Posted by [Adam Rankin](#) on Tue, 04 Dec 2001 16:44:40 GMT
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Hehe, I'll learn someday to get rid of em...

But as I read the (usefull) block of code, to me it seems like I'm adding

multiple image objects to one model... which seems to me like many children to one parent.

```
FOR i=0, nb-1 DO BEGIN
  olImage[i] -> SetProperty, DATA=image[*,*,i] ;where image is a 3d array
  olImageModel -> Add, olImage[i]
END
```

```
olImageView -> Add, olImageModel
```

-Adam

On Sat, 1 Dec 2001, David Fanning wrote:

```
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>
```
