Subject: Re: Display two images on one position Posted by David Fanning on Sun, 23 Dec 2001 22:57:30 GMT View Forum Message <> Reply to Message

Oliver Emmle (oemmler@ix.urz.uni-heidelberg.de) writes:

- > i want to display two images on one position. I do this by using the
- > attached Code becuase i don't want the pixels of IMAGE being erased when
- > using the TV function for HIGHLIGHT.

>

- > My Question:
- > Is there a shorter way to display to images like in the code?
- > Is it possible to set some of the pixels of one image transparent?

>

> Can anyone help?

You can find an article on how to create transparent images in both direct graphics and object graphics here:

http://www.dfanning.com/color_tips/color_overlay.html

- > TV, image
- > LoadCT.5
- > FOR x = 0,510 DO BEGIN
- > FOR y = 0,510 DO BEGIN
- > IF highlight(x,y) NE 0 THEN TV, highlight(x:x+1,y:y+1),x,y
- > ENDFOR
- > ENDFOR

At the very least, you can speed this code up tremendously by doing this:

```
TV, image
LoadCT, 5
TV, highlight * (highlight NE 0)
```

Cheers,

David

--

David W. Fanning, Ph.D. Fanning Software Consulting

Phone: 970-221-0438, E-mail: david@dfanning.com

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: Display two images on one position Posted by David Fanning on Mon, 24 Dec 2001 02:27:23 GMT

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David Fanning (david@dfanning.com) writes:

- > At the very least, you can speed this code up
- > tremendously by doing this:

>

- > TV, image
- > LoadCT, 5
- > TV, highlight * (highlight NE 0)

Well, that's probably not right, come to think of it. Let's see..

How about this:

LoadCT, 0, NColors=100 s = Size(image, /Dimensions) composite = BytArr(s[0], s[1]) imageIndex = Where(highlight EQ 0, Complement=hltIndex) composite[imageIndex] = BytScl(image[imageIndex], Top=99) composite[hltIndex] = BytScl(highlight[hltIndex], Top=99) + 100B LoadCT, 5, NColors=100, Bottom=100 TV, composite

Cheers,

David

--

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Subject: Re: Display two images on one position Posted by Emmler, Oliver on Mon, 24 Dec 2001 08:51:45 GMT View Forum Message <> Reply to Message

> How about this:

>

- > LoadCT, 0, NColors=100
- > s = Size(image, /Dimensions)
- > composite = BytArr(s[0], s[1])
- > imageIndex = Where(highlight EQ 0, Complement=hltIndex)

- > composite[imageIndex] = BytScl(image[imageIndex], Top=99)
- > composite[hltIndex] = BytScl(highlight[hltIndex], Top=99) + 100B
- > LoadCT, 5, NColors=100, Bottom=100
- > TV, composite

Great. This is nearly what i want to.

Isn't there a function Just to display two images on one array 256x256 without deleting the first displayed one ?

;## Produce Highlighted Area highlight = image ndots = WHERE(image LT x) highlight(ndots) = 0

;## Produce Negative of Highlighted Area out of Image pdots = WHERE(image GT x-1) negative = image negative(pdots) = 0

I am creating two images devided by the value x so i get highlight and image. Easiest Way to do would be :

LoadCT, 0 tv, image LoadCT, 5 tv, highlight

Unfortunately this erases the first image.

Regards,

Oliver

Subject: Re: Display two images on one position Posted by David Fanning on Mon, 24 Dec 2001 17:37:52 GMT View Forum Message <> Reply to Message

Emmler, Oliver (oemmler@ix.urz.uni-heidelberg.de) writes:

- > Great. This is nearly what i want to.
- > Isn't there a function Just to display two images on one array 256x256
- > without deleting the first displayed one?

Why would we be holding back on you in this season of giving? :-)

- > I am creating two images devided by the value x so i get highlight and
- > image. Easiest Way to do would be :

>

- > LoadCT, 0
- > tv, image
- > LoadCT, 5
- > tv, highlight

>

> Unfortunately this erases the first image.

Unfortunately.

One could certainly *write* a function to do this, I think. But it would involve the Z-buffer, images as patterns to PolyFill commands, use of the Transparent keyword, etc.

But this goes even further afield from "easy" than my previous example, so I'm not sure it would meet your criteria. :-)

Cheers.

David

--

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Subject: Re: Display two images on one position Posted by Emmler, Oliver on Wed, 02 Jan 2002 15:14:28 GMT View Forum Message <> Reply to Message

- > But this goes even further afield from "easy" than my
- > previous example, so I'm not sure it would meet
- > your criteria. :-)

Thanks. I tried using your procedures. The scaling of the colortable/images will cause the picture to lose details. I think i have to use the following loop. Is there any way to speed it up?

FOR x = 0.510 DO BEGIN FOR y = 0.510 DO BEGIN

```
IF highlight(x,y) NE 0 THEN TV, highlight(x:x+1,y:y+1),x,y ENDFOR ENDFOR
```

With Best Regards for the new year,

Oliver

Subject: Re: Display two images on one position Posted by Craig Markwardt on Wed, 02 Jan 2002 22:57:54 GMT View Forum Message <> Reply to Message

```
"Emmler, Oliver" <oemmler@ix.urz.uni-heidelberg.de> writes:
```

```
>> But this goes even further afield from "easy" than my
```

- >> previous example, so I'm not sure it would meet
- >> your criteria. :-)

>

- > Thanks. I tried using your procedures. The scaling of the colortable/images
- > will cause the picture to lose details. I think i have to use the following
- > loop. Is there any way to speed it up?

>

- > FOR x = 0.510 DO BEGIN
- > FOR y = 0,510 DO BEGIN
- > IF highlight(x,y) NE 0 THEN TV, highlight(x:x+1,y:y+1),x,y
- > ENDFOR
- > ENDFOR

This may seem obvious, but if you only want to update a part of an image, but keep the rest the same, why don't you keep a copy of the preexisting screen image in memory. I.e., if you want to keep the rest the same, then you better keep your own copy of the "rest." You could wrap this in your own TV-like function.

```
pro mytv, img, highlight
common mytv_common, screenimg

if n_elements(screenimg) EQ 0 then begin
screenimg = img
endif else begin
wh = where(highlight, ct)
if ct then screenimg(wh) = img(wh)
endelse

tv, screenimg
end
```

Of course this is all toy code here, you have to deal with cases like the image size changes, etc. Another possibility is to read the screen image every time using TVRD() but that can get to be hairy with true color, and/or a performance bottleneck.

Good luck, Craig Craig B. Markwardt, Ph.D. EMAIL: craigmnet@cow.physics.wisc.edu Astrophysics, IDL, Finance, Derivatives | Remove "net" for better response ______