Subject: Re: Getting uname

Posted by David Fanning on Thu, 27 Dec 2001 19:18:09 GMT

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Lisa Gandy (redlmg98@hotmail.com) writes:

>

- > I have a gui in IDL and I understand how to set uvalues of widgets and
- > then get the uvalue when an event is triggered. However I am not
- > familiar with how to get the uname when an event is triggered. For
- > example usually i would use this command to get the uvalue....

>

> widget_control,event.id,get_uvalue = uval

>

> What is the command to get a uname?

If you are using UNAMES, you have to know what name you are looking for. For example, suppose you had assigned a slider the uname "RED_SLIDER". Then you would find the ID of the slider in an event handler like this:

sliderID = Widget_Info(event.top, Find_By_UName='RED_SLIDER')

Cheers.

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: Getting uname

Posted by Xiangyun Qiu on Sat, 29 Dec 2001 22:13:11 GMT

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Lisa Gandy wrote:

- > I have a gui in IDL and I understand how to set uvalues of widgets and
- > then get the uvalue when an event is triggered. However I am not
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> widget_control,event.id,get_uvalue = uval

>

> What is the command to get a uname?

>

> - Lisa Gandy

Maybe, uname = Widget_Info(Event.id, /UNAME) is what you meant.

Xiangyun

File Attachments
1) qiuxiang.vcf, downloaded 80 times