Subject: xloadct & the event manager Posted by Bhautik Joshi on Mon, 07 Jan 2002 06:01:14 GMT View Forum Message <> Reply to Message

Hi all,

I'm maintaining a big

(large(huge(enormous(small(tiny(big(chihuahua[1]))))))) widget application and the time has come to start verifying how it behaves on different platforms. So, off we went and did what we thought would be the necessary small changes (eg checking the endian-ness of the platform etc.) and we ran into a snag on the win32 plaform.

Specifically, its with xloadct. The problem is fairly hard to describe, but I'll have a go:

- \* when we run xloadct from the top level widget window, it runs fine colourmaps can be happily chopped and changed, and everything updates nicely.
- \* when xloadct is run from within a child widget window, it partially locks up it appears on the screen, but clicking on any of the widgets within the xloadct window (buttons, scrollbars, radio buttons etc.) does not generate an event or response, and you have to force the closure of the xloadct window.

I've run this on a variety of setups (windows 95, NT4, win2000) and at a variety of colour depths (8,16,24,32 bit) on various IDL versions (5.0, 5.1, 5.4) and, with no joy on any combination of them.

The call to xloadct in all instances is simple:

xloadct,group=event.top

and it works perfectly on the solaris boxes. I fiddled with the blocking and modal parameters for xloadct, but to no avail.

Is there something obvious that I am missing? Any help would be much appreciated.

Thanks, Bhautik

[1] Chihuahua n 1: a state in northern Mexico 2: old breed of tiny short-coated dog with protruding eyes from Mexico held to antedate Aztec civilization

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