Subject: Re: IDL data coordinates in a widget Posted by David Fanning on Wed, 09 Jan 2002 13:58:07 GMT View Forum Message <> Reply to Message

Juan I. Cicuendez (jicicuendez@gmv.es) writes:

- > I am trying to set up an interactive widget that provides the data
- > value corresponding to a plot on a widget_draw pannel. I am stuck as I
- > can't manage to obtain the right data coordinates of the system.
- > First I was using a multiple plot, and from the motion event obtaining
- > x,y coordinates on the draw pannel. This seem to work fine and I
- > obtain the device coordinates, but when I try to use
- > data=CONVERT_COORD(x,y,/DEVICE, /TO_DATA)
- > the output I get does not make any sense and does not match my data
- > (some of them are negative values). I thought that this could be an
- > interference when using a multiple plot so I tried to decompose my
- > whole plot into individual ones (tedious way) and apply this described
- > method individually and still does not work and even though the values
- > are better, for fixed x intervals in the plot the calculated x length
- > varies.

- > Does envone know why this is happenning? Is there any solution to this
- > or another way do solve this?

Since you are doing several plots, I suspect the problem is that the scaling factors you are using to convert between device coordinates and data coordinates are not the correct factors for the plot you are using. These factors are calculated and stored in system variables at the time the plot is drawn. You will have to save these variables and restore them before you interact with the plot, if you want them to be correct. Otherwise, they will only be correct for the most recent plot drawn that day in IDL. :-)

I typically do something like this:

Plot, data info.x1 = !Xinfo.y1 = !Yinfo.p1 = !PPlot, moredata info.x2 = !Xinfo.v2 = !Yinfo.p2 = !P

Then, when I want to interact with a plot (say, Plot 2 in this case) I do this:

!X = info.x2 !Y = info.y2 !P = info.p2 Oplot, stillmoredata; Or whatever.

You can find an example widget program demonstrating these ideas here:

http://www.dfanning.com/tip_examples/track_data_value.pro

Another problem, sometimes, is using the CURSOR command in draw widget windows instead of the built-in capability of the draw widget. This can cause subtle, and extremely annoying, problems, too.

Cheers.

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: IDL data coordinates in a widget Posted by Ben Tupper on Wed, 09 Jan 2002 19:24:08 GMT View Forum Message <> Reply to Message

"Juan I. Cicuendez" wrote:

> Hi,

>

- > Can anyone help me with this?
- > I am trying to set up an interactive widget that provides the data
- > value corresponding to a plot on a widget_draw pannel. I am stuck as I
- > can't manage to obtain the right data coordinates of the system.
- > First I was using a multiple plot, and from the motion_event obtaining
- > x,y coordinates on the draw pannel. This seem to work fine and I
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- > the output I get does not make any sense and does not match my data
- > (some of them are negative values). I thought that this could be an
- > interference when using a multiple plot so I tried to decompose my
- > whole plot into individual ones (tedious way) and apply this described
- > method individually and still does not work and even though the values
- > are better, for fixed x intervals in the plot the calculated x length

> varies.

>

>

Hi,

In addition to David's suggestions, you might try the frame management tools that I recently modeled after Liam Gumley's frame tools. They are easy to use and despite being object based, they are quite straight forward for the end user. You can picture each sub-plot as a frame within the draw widget. The is an example routine using multiple plots interactively. You can get my frame tools here (www.tidewater.net/~pemaquid) or Liam's original set of tools here (www.gumley.com).

Ben

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