Subject: Re: When Ptr New doesn't work Posted by Malcolm Walters on Tue, 22 Jan 2002 14:51:46 GMT

View Forum Message <> Reply to Message "Carles Badenes" <badenes@ieec.fcr.es> wrote in message news:d46481f7.0201220342.3af528fa@posting.google.com... > I have the following problem: > rCoefficients=PtrArr(nElems) > FOR i=0, nElems-1 DO BEGIN > rCoefficients[i]=Ptr_New(PtrArr(elems[i])) > **ENDFOR** > > since elems is a vector of integers, each element i of > rCoefficients is a pointer to an array of elems[i] pointers. > But, for some reason, ((*rCoefficients[j])[k]) = Ptr_New(FltArr(2), /NO_COPY) > > doesn't work. k and j are within the allowed range, of course, and > ((*rCoefficients[j])[k]) is a null pointer, as expected from the > initialization above. Ptr New is supposed to allocate memory for the specified pointer to store an array of 2 floats, but I get the message > Expression must be named variable in this context: <POINTER > (<NullPointer>)>. > > I must be doing something wrong. Can you help? > > Thanks, > Carles "Carles Badenes" <badenes@ieec.fcr.es> wrote in message news:<d46481f7.0201220342.3af528fa@posting.google.com>... > I have the following problem: > rCoefficients=PtrArr(nElems) > FOR i=0, nElems-1 DO BEGIN > rCoefficients[i]=Ptr_New(PtrArr(elems[i])) **ENDFOR** >

((*rCoefficients[j])[k]) = Ptr_New(FltArr(2), /NO_COPY) >

> since elems is a vector of integers, each element i of > rCoefficients is a pointer to an array of elems[i] pointers.

> doesn't work, k and j are within the allowed range, of course, and

> But, for some reason,

>

- > ((*rCoefficients[j])[k]) is a null pointer, as expected from the
- > initialization above. Ptr New is supposed to allocate memory for the
- > specified pointer to store an array of 2 floats, but I get the message

>

- > Expression must be named variable in this context: <POINTER
- > (<NullPointer>)>.

>

> I must be doing something wrong. Can you help?

This seems to be due to how IDL allocates and dereferences its pointers, consider the code below. The first part seems to be what you are trying to do, I have just expanded it.

This doesn't work since when you do the inner 'Ptr_new' 'tempVar' moves in memory. I guess the error was that this change could not occur in you condensed ((*rCoefficients[j])[k]) command.

The solution is to create the inner part and then set the pointer to it afterwards.

I hope this is of help Malcolm Walters

PRO TEST

```
nElems=2
elems=[3,2,1]
rCoefficients=PtrArr(nElems)
FOR i=0, nElems-1 DO BEGIN
  rCoefficients[i]=Ptr New(PtrArr(elems[i]))
  tempVar=(*rCoefficients[i])
  FOR j=0, elems[i]-1 DO BEGIN
  tempVar[j] = Ptr_New(FltArr(2), /NO_COPY)
   ; tempVar no longer equals *rCoefficients[i]
   (*tempVar[i])[0] = 100-i
  (\text{tempVar}[i])[1] = 200-i
  ENDFOR
ENDFOR
rCoefficients=PtrArr(nElems)
FOR i=0, nElems-1 DO BEGIN
  tempVar=(PtrArr(elems[i]))
  FOR j=0, elems[i]-1 DO BEGIN
  tempVar[j] = Ptr_New(FltArr(2), /NO_COPY)
   ; tempVar no longer equals *rCoefficients[i]
   (*tempVar[i])[0] = 100-i
  (\text{*tempVar[i]})[1] = 200-i
  ENDFOR
```

rCoefficients[i]=Ptr_New(tempVar)
ENDFOR

FOR i=0, nElems-1 DO BEGIN FOR j=0, elems[i]-1 DO BEGIN print,i,j,(*(*rCoefficients[i])[j]) ENDFOR ENDFOR

END

Subject: Re: When Ptr_New doesn't work Posted by Richard Younger on Tue, 22 Jan 2002 17:36:22 GMT View Forum Message <> Reply to Message

Hi, Carles.

There's something very fishy here. Your code seems perfectly correct to me. I found that when the outer set of parenthesis on the left hand side of the offending line of code is omitted, your program snippet seems to work fine. When I include the outer set of parenthesis, it gives me an error on versions Win 5.3-5.5, and possibly earlier. My test program is below. Either this is a bug or a very strange quirk of the language with obscure origins. Perhaps it should be reported?

For anyone else out there running on different systems, do other versions have this problem?

Best, Rich

--

PRO test

nElems = 4
elems = intarr(nElems)+2
rCoefficients=PtrArr(nElems)

FOR i=0, nElems-1 DO BEGIN
rCoefficients[i]=Ptr_New(PtrArr(elems[i]))
ENDFOR

FOR j=0, nElems-1 DO BEGIN
FOR k=0, elems[j]-1 DO BEGIN
:Works:

```
(*rCoefficients[j])[k] = Ptr_New(FltArr(2), /NO_COPY)
 ;Causes Error:
     ;((*rCoefficients[j])[k]) = Ptr_New(FltArr(2), /NO_COPY)
   ENDFOR
 ENDFOR
 ;;--- Clean up ----
 ;; - as in "I don't do any".
END
Richard Younger
Carles Badenes wrote:
> I have the following problem:
>
   rCoefficients=PtrArr(nElems)
>
   FOR i=0, nElems-1 DO BEGIN
     rCoefficients[i]=Ptr_New(PtrArr(elems[i]))
   ENDFOR
>
> since elems is a vector of integers, each element i of
> rCoefficients is a pointer to an array of elems[i] pointers.
> But, for some reason,
>
   ((*rCoefficients[j])[k]) = Ptr_New(FltArr(2), /NO_COPY)
> doesn't work. k and j are within the allowed range, of course, and
> ((*rCoefficients[j])[k]) is a null pointer, as expected from the
 initialization above. Ptr_New is supposed to allocate memory for the
> specified pointer to store an array of 2 floats, but I get the message
>
   Expression must be named variable in this context: <POINTER
>
 (<NullPointer>)>.
 I must be doing something wrong. Can you help?
            Thanks,
                      Carles
```

Subject: Re: When Ptr_New doesn't work Posted by badenes on Tue, 22 Jan 2002 17:38:00 GMT Thanks for that, Malcom!

I found an alternative solution:

```
rCoefficients = PtrArr(nElems, /ALLOCATE_HEAP)
FOR i = 0, nElems-1 DO BEGIN
*rCoefficients[i] = PtrArr(elems[i], /ALLOCATE_HEAP)
ENDFOR
```

then allocate memory for each pointer

```
(*(*rCoefficients[j])[k]) = FltArr(2)
```

The trick here is the /ALLOCATE_HEAP keyword, that allows the pointers to be dereferenced. This works, but now I know why I was wrong before ;)

Subject: Re: When Ptr_New doesn't work
Posted by John-David T. Smith on Tue, 22 Jan 2002 20:02:18 GMT
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```
Richard Younger wrote:
```

> Hi, Carles.

>

- > There's something very fishy here. Your code seems perfectly correct to
- > me. I found that when the outer set of parenthesis on the left hand
- > side of the offending line of code is omitted, your program snippet
- > seems to work fine. When I include the outer set of parenthesis, it
- > gives me an error on versions Win 5.3-5.5, and possibly earlier. My
- > test program is below. Either this is a bug or a very strange quirk of
- > the language with obscure origins. Perhaps it should be reported?
- > For anyone else out there running on different systems, do other
- > versions have this problem?

```
> ;Works:
> (*rCoefficients[j])[k] = Ptr_New(FltArr(2), /NO_COPY)
> ;Causes Error:
> ;((*rCoefficients[j])[k]) = Ptr_New(FltArr(2), /NO_COPY)
```

There's nothing mysterious about this error:

```
IDL> a=fltarr(4)
IDL> a[1]=1
IDL> (a[1])=1
% Expression must be named variable in this context: <FLOAT (
1.00000)>.
% Execution halted at: $MAIN$
```

The problem is with IDL's somewhat strict definition of what can consititute a "left-hand", or assignable, value. It handles the simple case of:

```
IDL>((((a))))=1
```

without choking, but throw anything more complicated at the LHS, and it often falls down. It's a known weakness of IDL, revealed in a complicated way.;) One good rule of thumb is that, if the LHS contains subscripts, the last character before the "=" (modulo whitespace), should be "]" (ok Craig, or ")").

Here's another example:

```
IDL> a={a:1}
IDL> a.a=1
IDL> (a.a)=1
% Expression must be named variable in this context: <INT
1)>.
% Execution halted at: $MAIN$
```

The same rule applies. If structure dereference occurs, the sequence prior to "=" must be an unadulterated tag (unless you're combining structure dereference and subscripting... it can get ugly).

I like to work from the inside out with long nested *[]() sequences. A really nice feature to be released in an upcoming version of IDLWAVE lets you do in-place inspection of parts of the command line (or prior commands visible in the buffer) while your composing it, similar to the Shift-click and Shift-Drag printing available now in the buffer. For instance, while composing:

```
(*rCoefficients[j])[k]=
```

you could key-drag various regions (or trust IDLWAVE's ability to pick the expression of the "right" length nearby), and inspect them with customized commands ("print,size(____,/DIMENSIONS)" being one of my current favorites).

This feature helps a lot with these kinds of deeply nested compositions (even in the buffer! -- just set a breakpoint and inspect away). It

would also help if RSI would generate a true operator precedence table including "[]" (array subscript) and "." (structure dereference).

Good luck,

JD

Subject: Re: When Ptr_New doesn't work Posted by badenes on Wed, 23 Jan 2002 11:43:07 GMT View Forum Message <> Reply to Message

Well, thanks everybody.

I'll look forward to that command line editing feature for IDLWAVE. In fact, the reasons I had the code so cluttered with parentheses were A) to avoid making assumptions about the precedence rules I don't know and B) to help me while debugging with IDLWAVE. The parentheses let me pick any chunk of the nested dereferences and display the offending pointer or array. That feature you mentioned would make things even easier.

Cheers, Carles

Subject: Re: When Ptr_New doesn't work
Posted by Richard Younger on Wed, 23 Jan 2002 17:27:17 GMT
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JD Smith wrote:

[...]

>

- > The problem is with IDL's somewhat strict definition of what can
- > consititute a "left-hand", or assignable, value. It handles the simple
- > case of:
- > IDL> ((((a))))=1
- > without choking, but throw anything more complicated at the LHS, and it
- > often falls down. It's a known weakness of IDL, revealed in a
- > complicated way. ;) One good rule of thumb is that, if the LHS contains
- > subscripts, the last character before the "=" (modulo whitespace),
- > should be "]" (ok Craig, or ")").

[...]

This seems very strange to me. I think of parenthesis as not modifying

their arguments at all, since they should (in my own little idl, er, ideal world) change only precedence and not value. Go figure. As you say, it must be fallout from dynamic typing and/or that incomplete operator precidence.

I am in the habit of adding parens everywhere I can when constructing one of those long complicated lines of code from the inside out. I then make sure the thing works, start from the outside in and remove those that seem unneccessary. I'm completely suprised I haven't been frustrated by this quirk before. I guess I must have never put an outside pair on a LHS, or never noticed the error for something else.

Thanks for clearing things up, JD. It's nice to know why things are screwy, even if it is "because that's the way they are."

Best, Rich

-

Richard Younger Phone: (781)981-4464 Fax: (781)981-0122 MIT Lincoln Laboratory 244 Wood St. Lexington, MA 02421