
Subject: Working with IDL arrays >64kB in DLL routine
Posted by [braendle](#) on Mon, 02 May 1994 19:03:24 GMT
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Hi !

I am trying desperately to access IDL arrays >64kB in my own Windows DLL routine. Someone at IDL support told me that would be impossible, I can't believe that. So far I've tried to cast the passed pointers to huge pointers but this does not work beyond the segment boundary (64kB) and crashes with a GP usually. My DLL is a hack of IDL's DLL example code (idl\misc\dynamic_) and works fine with smaller (<=64kB) arrays.

Any help appreciated very much !

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