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Subject: qt + idl

Posted by [R.Bauer](#) on Tue, 26 Feb 2002 17:01:14 GMT

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Is it possible to develop with QT a widget  
which could be called by dlm or call external?

Reimar

--

Reimar Bauer

Institut fuer Stratosphaerische Chemie (ICG-1)  
Forschungszentrum Juelich  
email: [R.Bauer@fz-juelich.de](mailto:R.Bauer@fz-juelich.de)  
<http://www.fz-juelich.de/icg/icg1/>

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a IDL library at ForschungsZentrum Juelich  
[http://www.fz-juelich.de/icg/icg1/idl\\_icglib/idl\\_lib\\_intro.h.html](http://www.fz-juelich.de/icg/icg1/idl_icglib/idl_lib_intro.h.html)

<http://www.fz-juelich.de/zb/text/publikation/juel3786.html>

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Subject: Re: qt + idl

Posted by [Rick Towler](#) on Wed, 27 Feb 2002 17:53:58 GMT

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pardon my ignorance but by qt do you mean quick time?

-Rick

"Reimar Bauer" <[r.bauer@fz-juelich.de](mailto:r.bauer@fz-juelich.de)> wrote in message  
news:[3C7BBF5A.7010BF84@fz-juelich.de](mailto:3C7BBF5A.7010BF84@fz-juelich.de)...

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Subject: Re: qt + idl

Posted by [nobody@nowhere.com](mailto:nobody@nowhere.com) (S on Wed, 27 Feb 2002 20:32:11 GMT

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On Wed, 27 Feb 2002 09:53:58 -0800, Rick Towler <r.towler@u.washington.edu> wrote:

> pardon my ignorance but by qt do you mean quick time?  
>  
> -Rick  
>  
>

I'd guess he's talking about Qt, which is a toolkit for building GUI's for X11, written in C++ . But I don't know the answer to his question :(, I don't see why not in principle, but I've never used these in IDL (call external, etc..).

> "Reimar Bauer" <r.bauer@fz-juelich.de> wrote in message  
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>> ======

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>  
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--  
Steve S.

steve@NOSPAMmailaps.org  
remove NOSPAM before replying

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Subject: Re: qt + idl

Posted by [nobody@nowhere.com](mailto:nobody@nowhere.com) (S on Wed, 27 Feb 2002 20:34:13 GMT

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On Wed, 27 Feb 2002 20:32:11 -0000, Steve Smith<steven\_smith>

<nobody@nowhere.com> wrote:

> On Wed, 27 Feb 2002 09:53:58 -0800, Rick Towler

<rtowler@u.washington.edu>

> wrote:

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>>

>> -Rick

>>

>>

>

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> written in C++ . But I don't know the answer to his question :(, I don't see

> why not in principle, but I've never used these in IDL (call external, etc..).

>

Oh, it's also available for Windows, I think Macintosh as well.

>> "Reimar Bauer" <r.bauer@fz-juelich.de> wrote in message

>> news:3C7BBF5A.7010BF84@fz-juelich.de...

>>>

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>>> Reimar

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>>>

>>> --

>>> Reimar Bauer

>>>

>>> Institut fuer Stratosphaerische Chemie (ICG-1)

>>> Forschungszentrum Juelich

>>> email: R.Bauer@fz-juelich.de

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>>> =====
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> --
> Steve S.
>
> steve@NOSPAMmailaps.org
> remove NOSPAM before replying
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Steve S.

steve@NOSPAMmailaps.org  
remove NOSPAM before replying

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**Subject: Re: qt + idl**  
Posted by [Rick Towler](#) on Wed, 27 Feb 2002 20:55:28 GMT  
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Ahhh, isn't that the toolkit by trolltech that KDE uses?

I would suspect that you would be able to do this, but I wonder about window manager focus issues.

-Rick

"Steve Smith<steven\_smith>" <nobody@nowhere.com> wrote in message  
news:slrna7qgke.1co.nobody@pooh.nrel.gov...  
> On Wed, 27 Feb 2002 20:32:11 -0000, Steve Smith<steven\_smith>  
> <nobody@nowhere.com> wrote:  
>> On Wed, 27 Feb 2002 09:53:58 -0800, Rick Towler  
> <rtowler@u.washington.edu>  
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>> Steve S.  
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>> steve@NOSPAMmailaps.org  
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Subject: Re: qt + idl

Posted by [Dominik\[1\]](#) on Thu, 28 Feb 2002 07:22:23 GMT

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I also think that it should not be a problem. I used qt some time ago, but not together with IDL. At the moment I sue IDL calling a DLL, which is using OpenGL. This works fine.

Dom

"Reimar Bauer" <r.bauer@fz-juelich.de> schrieb im Newsbeitrag  
news:3C7BBF5A.7010BF84@fz-juelich.de...

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