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Subject: Retain=4??

Posted by [Ted Cary](#) on Sat, 23 Feb 2002 22:42:58 GMT

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IDL> Help, oWindow

OWINDOW      OBJREF    = <ObjHeapVar6599(IDLGRWINDOW)>

IDL> oWindow->GetProperty, Retain=notAgain

IDL> Print, notAgain

4

What ??

If this is in the documentation, sorry, but I could not find it in the 5.4 online help nor in my V.5 "Objects and Object Graphics" manual. I keep getting a RETAIN of 4 all the time, even though I set RETAIN=0 when I initialize my object graphics window. Since you can't use SETPROPERTY on RETAIN, I'm wondering when and how RETAIN is getting changed, not to mention what a RETAIN of 4 means... What is going on? I'm on a Mac G4. Thanks.

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