
Subject: Re: Odd behavior of Device, cursor_image
Posted by [David Fanning](#) on Wed, 27 Feb 2002 03:48:18 GMT
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Rikagaku (t_launey@brain.riken.go.jp) writes:

> I have a problem with cursor shape control.
> According to the documentation, calls to DEVICE are sticky and should
> remain until explicitly changed to another value. However, it seems that
> calls to DEVICE,cursor_image=pattern, cursor_XY=[8,8], cursor_mask=mask
> do not follow this rule. The test program below should show the problem.
> The shape of the cursor is supposed to change from a sad to a happy face
> as the cursor is moved toward the center of the window. Somehow, on my
> system (5.4, Win98) its blinking arrow/face as it is moved. Any help
> would be most welcome.

Works fine in IDL 5.4 and 5.5, and Windows 2000.

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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Subject: Re: Odd behavior of Device, cursor_image
Posted by [Thomas Launey](#) on Fri, 01 Mar 2002 03:07:48 GMT
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>
> Works fine in IDL 5.4 and 5.5, and Windows 2000.
>
> Cheers,
>
> David
>

Thanks for trying it. I tried this code on several system and on all of them, the cursor is constantly toggling between a face and the standard arrow pointer as the cursor is moved. Please everybody, try it and tell me what you see.

I look forward to get your reports :-)

Thanks

Thomas

Subject: Re: Odd behavior of Device, cursor_image
Posted by [Martin Downing](#) on Tue, 05 Mar 2002 14:34:11 GMT
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"David Fanning" <david@dfanning.com> wrote in message
news:MPG.16e604d89333790c989820@news.frii.com...

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>> would be most welcome.

>

> Works fine in IDL 5.4 and 5.5, and Windows 2000.

>

Same for me :)

Martin
