
Subject: Looking for 3-D vector routines (dot & cross product, ..) for arrays of [x,y,z]'s

Posted by [wgallery](#) on Tue, 05 Mar 2002 18:28:43 GMT

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I need a set of routines that operate on **arrays** of 3-D vectors

(x, y, z), including:

- length of a vector

- dot- and cross- products

- included angle between two vectors

Before I write my own, are there any out there already?

Cheers

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