Subject: Re: Matching Structure Tag Lengths Posted by R.Bauer on Fri, 28 Jun 2002 07:12:36 GMT

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Nate Doyle wrote:

```
Hi there everyone. I've got a kind of confusing question that I can't
  quite figure out.
> I've got a bunch of data that is stored in two different structures,
> structure P and structure S. Structure P has 16 tags each of which is
> approximately an eighth of size of the tags in structure S (Structure
> S has 21 tags but that's pretty inconsequential).
>
> What I need to do is do some sort of interpolation between the two
> structures to make the arrays in Structure P the same size as the
> arrays in Structure S. I have an array in each structure that I know
> starts and ends at the same number so I'm trying to use this to do the
> interpolation. My code is below. I'm trying to use the replicate
> function but it doesn't seem to do the trick. I think I'm doing
> something wrong. Any help would be appreciated.
>
> p2=replicate(P[0],n_elements(S)); n_elements is a function that
  determines the number of elements
> for i=0,n_tags(P)-4 do begin
> temp=interp1(P.ms,P.(i),S.ms)
> P2.(i)=temp
> endfor
>
  the last three elements of P are meaningless hence the -4. The .ms is
 the array that I know to be equal.
>
  This is as far as I've gotten. Unfortunately I cannot do this at work
  as my computer won't connect to the board and allow me to post.
  Thanks in advance.
> Nate Doyle
```

My suggestion.

P has less tags and this tags are all given in S.

result=struct2ptr_struct(P) tn=tag names(p) pos=tag position(S,tn)

```
n=n elements(tn)
FOR I=0.n-1 do $
*result.(I)=interp1(P.(i),S.(pos[i]))
; I don't know this routine interp1
result=ptr_struct2struct(result,/free)
needed routines:
http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_source/idl
_html/dbase/download/struct2ptr_struct.tar.gz
http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_source/idl_html/dbase/download/tag_position.tar.gz
http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_source/idl
_html/dbase/download/ptr_struct2struct.tar.gz
for further routines and licensing please have a look at
http://www.fz-juelich.de/icg/icg1/idl_icglib/idl_lib_intro.h tml
regards
Reimar
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email: R.Bauer@fz-juelich.de
    a IDL library at ForschungsZentrum Juelich
 http://www.fz-juelich.de/icg/icg1/idl icglib/idl lib intro.h tml
_____
```

Subject: Re: Matching Structure Tag Lengths Posted by doyle on Mon, 08 Jul 2002 18:43:34 GMT View Forum Message <> Reply to Message

> My suggestion.

> P has less tags and this tags are all given in S.

> result=struct2ptr_struct(P)

```
> tn=tag_names(p)
> pos=tag_position(S,tn)
> n=n_elements(tn)
> FOR l=0,n-1 do $
> *result.(I)=interp1(P.(i),S.(pos[i]))
> ; I don't know this routine interp1
>
> result=ptr_struct2struct(result,/free)
```

Thanks for the reply. I'm not sure that I communicated my problem quite right so I think your solution is for a slightly different problem. I want the number of tags in the arrays to stay the same, it is the length of the tags that I want to change. Perhaps I just don't understand your code though. It's very possible.

Nate Doyle

Subject: Re: Matching Structure Tag Lengths
Posted by R.Bauer on Thu, 11 Jul 2002 20:33:39 GMT
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```
Nate Doyle wrote:
>> My suggestion.
>>
>> P has less tags and this tags are all given in S.
>>
>> result=struct2ptr struct(P)
>> tn=tag_names(p)
>> pos=tag_position(S,tn)
>> n=n elements(tn)
>> FOR I=0,n-1 do $
>> *result.(I)=interp1(P.(i),S.(pos[i]))
>> ; I don't know this routine interp1
>>
>> result=ptr_struct2struct(result,/free)
>
> Thanks for the reply. I'm not sure that I communicated my problem
> quite right so I think your solution is for a slightly different
> problem. I want the number of tags in the arrays to stay the same, it
> is the length of the tags that I want to change. Perhaps I just don't
> understand your code though. It's very possible.
```

Dear Nate,

> Nate Doyle

>

I try to explain what I did.

At the moment structure P has less tags as structure S. But all tags of P are defined in S too.

The tags which are in both structures could be used for an interpolation.

The function struct2ptr_struct duplicates structure P but all values of the tags are defined as pointer values.

This means the result structure is defined by this command. With tag_names a list of all tags given from structure P is stored. Now it is necessary to know where are these tags defined in structure S The positions of the tags in structure S is returned with tag_position. At least a FOR loop runs through each tag of the structure result with the depending structure P.(i) and the S.(pos[i]) tags. You have used interp1 in your code. I don't know the syntax from this. We have some other routines e.g. calc linear with limits in our lib.

While you are not using pointers yourself the result Pointer Structure is changed by ptr_struct2struct(result,/free) in a normal structure without pointers.

regards

Reimar

Reimar Bauer

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a IDL library at ForschungsZentrum Juelich http://www.fz-juelich.de/icg/icg1/idl_icglib/idl_lib_intro.h tml