Subject: Re: Defining constants in IDL?
Posted by Dominic Zarro on Sat, 22 Jun 2002 02:18:14 GMT
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IDL is very forgiving. Just define a constant to be any name and set its value. For example,

IDL > a = 100

Just be careful not to redefine and, hence, overwrite the variable 'a'.

Subject: Re: Defining constants in IDL?
Posted by mperrin+news on Sat, 22 Jun 2002 02:31:41 GMT
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Dominic Zarro <a href="mailto:dzarro@yahoo.com">dzarro@yahoo.com</a>> wrote:

- > IDL is very forgiving. Just define a constant to be any name and set its
- > value. For example,

> IDL> a = 100

>

> Just be careful not to redefine and, hence, overwrite the variable 'a'.

The problem with this approach is that it is only visible within one particular file. There's no mechanism akin to C's header files for getting a constant into multiple source files, something I frequently find myself missing. You can work around this using common blocks, but that's has its own problems. Perhaps the best solution is user-defined system variables but even that seems rather kludgy.

- Marshall

Subject: Re: Defining constants in IDL?
Posted by ronn on Sat, 22 Jun 2002 16:55:33 GMT
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in article af0nid\$1ets\$1@agate.berkeley.edu, Marshall Perrin at mperrin+news@arkham.berkeley.edu wrote on 6/21/02 10:31 PM:

- > Dominic Zarro <dzarro@yahoo.com> wrote:
- >> IDL is very forgiving. Just define a constant to be any name and set its
- >> value. For example,

>>

>> IDL> a = 100

>>

>> Just be careful not to redefine and, hence, overwrite the variable 'a'.

- > The problem with this approach is that it is only visible within one
- > particular file. There's no mechanism akin to C's header files for
- > getting a constant into multiple source files, something I frequently find
- > myself missing.

Hi Marshall,

Actually there is something similiar to including a header file. What you need is a file with no header (i.e. pro or function as the first line) and no end statement. For example,

```
a = 0
True = 1
False = 0
ves = 'YES'
```

could be saved in a file called constants.pro.

To include this in your own code you would do this.

pro myProcedure, p1, p2

@constants

end

The @ sign acts as an include statement to the compiler.

-Ronn

Ronn Kling KRS, inc.

email: ronn@rlkling.com

"Application Development with IDL"� programming book updated for IDL5.5!

"Calling C from IDL, Using DLM's to extend your IDL code"

http://www.rlkling.com/

Subject: Re: Defining constants in IDL? Posted by Robert Stockwell on Mon, 24 Jun 2002 13:04:36 GMT

## Bob wrote:

- > I have a quick question. I am a big newbie when it comes to IDL, but
- > the place that I work at uses it extensively. I am used to C/C++, and
- > I want to know how does one define a constant in IDL (similar to
- > #DEFINE TRUE 1 in C/C++). I have read through the user manuals, but to
- > no avail. Also, are there any good tutorials online to help a
- > struggling newbie like me? The user manuals 'cover' all the material,
- > but rather poorly.

>

in your startup file, you can define system variables

DEFSYSV, '!imag', complex(0,1) DEFSYSV, '!twopi', 2\*!dpi

print,!twopi

CHeers, bob

Subject: Re: Defining constants in IDL?

Posted by R.Bauer on Mon, 24 Jun 2002 13:43:24 GMT

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## Bob wrote:

>

- > I have a quick question. I am a big newbie when it comes to IDL, but
- > the place that I work at uses it extensively. I am used to C/C++, and
- > I want to know how does one define a constant in IDL (similar to
- > #DEFINE TRUE 1 in C/C++). I have read through the user manuals, but to
- > no avail. Also, are there any good tutorials online to help a
- > struggling newbie like me? The user manuals 'cover' all the material,
- > but rather poorly.

## Dear Bob

there was a while ago someone else who likes to know something like this.

The whole thread on google you'll find:

```
Reimar Bauer

Institut fuer Stratosphaerische Chemie (ICG-I)
Forschungszentrum Juelich
email: R.Bauer@fz-juelich.de

a IDL library at ForschungsZentrum Juelich
http://www.fz-juelich.de/icg/icg1/idl_icglib/idl_lib_intro.h tml
```

Subject: Re: Defining constants in IDL?
Posted by jeyadev on Tue, 25 Jun 2002 17:37:28 GMT
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```
In article <B93A247B.5660%ronn@rlkling.com>,
ronn kling <ronn@rlkling.com> wrote:
> Hi Marshall,
>
> Actually there is something similiar to including a header file. What you
> need is a file with no header (i.e. pro or function as the first line) and
> no end statement. For example,
> a = 0
> True = 1
> False = 0
> yes = 'YES'
> could be saved in a file called constants.pro.
> To include this in your own code you would do this.
> pro myProcedure, p1, p2
>
> @constants
> ...
> end
```

>

> The @ sign acts as an include statement to the compiler.

Alas, it fails with PV-Wave. Does anyone have a workaround?

```
kaveri 193% cat junk.pro
a = 1.0
b = 2.0
c = 3.0

kaveri 194% cat try.pro

pro try, x

@ junk
print, x + a
print, x + b
print, x + c

end

...

WAVE> .run try
% Input line is too long for input buffer of 511 characters.
% Compiled module: TRY.
WAVE>
```

Not good, eh? Thought it was my file try.pro that was the problem. Turns out that it is not. Commenting the line out makes the file 'compile'.

I must say that the lack of this facility in very irksome. It is one of the great adavantages of Python, which, though similar to IDL/Wave has distinct advantages with namespaces, etc. There are many times that I would like to call a Wave "main" programme from another (just as I would Unix scripts) and not being able means doing some of the work with Python, etc.

--

Surendar Jeyadev jeyadev@wrc.xerox.bounceback.com

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## Subject: Re: Defining constants in IDL? Posted by thompson on Thu, 27 Jun 2002 22:51:09 GMT

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I believe that the @ statement also works in PVWave. However, you have to be careful with @. You can't have any leading spaces, or spaces between it and the filename. So, you should change "@ junk" to "@junk", and make sure that the @ is all the way over to the left.

William Thompson

```
jeyadev@wrc.xerox.bounceback.com (Surendar Jeyadev) writes:
> In article <B93A247B.5660%ronn@rlkling.com>,
> ronn kling <ronn@rlkling.com> wrote:
>>
>> Hi Marshall,
>>
>> Actually there is something similiar to including a header file. What you
>> need is a file with no header (i.e. pro or function as the first line) and
>> no end statement. For example,
>>
>> a = 0
>> True = 1
>> False = 0
>> yes = 'YES'
>>
>> could be saved in a file called constants.pro.
>> To include this in your own code you would do this.
>> pro myProcedure, p1, p2
>>
>> @constants
>>
>> ...
>> ...
>>
>> end
>>
>> The @ sign acts as an include statement to the compiler.
> Alas, it fails with PV-Wave. Does anyone have a workaround?
    kaveri 193% cat junk.pro
>
    a = 1.0
    b = 2.0
    c = 3.0
```

kaveri 194% cat try.pro > pro try, x @ junk > print, x + a> print, x + b> print, x + c> end > > ..... > ..... > WAVE> .run try % Input line is too long for input buffer of 511 characters. % Compiled module: TRY. WAVE> > Not good, eh? Thought it was my file try.pro that was the problem. > Turns out that it is not. Commenting the line out makes the file > 'compile'. > I must say that the lack of this facility in very irksome. It is > one of the great adavantages of Python, which, though similar to > IDL/Wave has distinct advantages with namespaces, etc. There are > many times that I would like to call a Wave "main" programme > from another (just as I would Unix scripts) and not being able > means doing some of the work with Python, etc.

Subject: Re: Defining constants in IDL? Posted by jeyadev on Fri, 28 Jun 2002 22:51:38 GMT

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> Surendar Jevadev

>

In article <afg4st\$hrf\$1@skates.gsfc.nasa.gov>,
William Thompson <thompson@orpheus.nascom.nasa.gov> wrote:
> I believe that the @ statement also works in PVWave. However, you have to be
> careful with @. You can't have any leading spaces, or spaces between it and

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- > the filename. So, you should change "@ junk" to "@junk", and make sure that
- > the @ is all the way over to the left.

Thanks. Will give it a shot on Monday. Wonder why there isn't a simple "include" command!

Surendar Jeyadev jeyadev@wrc.xerox.bounceback.com

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