Subject: gamma correction

Posted by carine castillon on Wed, 26 Jun 2002 08:14:16 GMT

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Hi all.

I have a question about gamma correction.

I'm displaying jpeg image, and I want to apply a gamma correction to this image.

I don't know how to do. I'm trying gamma_ct procedure but there is no effect.

Thanks for any help

Carine

PS: excuse me, but I don't speak english, I have some problems to write this mail...:o(

Subject: Re: gamma correction

Posted by David Fanning on Fri, 28 Jun 2002 21:32:55 GMT

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Craig Markwardt (craigmnet@cow.physics.wisc.edu) writes:

- > Beautiful rose, thank you very much! IDL versions checked from
- > 5.2 to 5.4.

That's what I thought. And that's why Dick's first solution won't work for you. Those babies are not going through the color tables. :-)

Cheers,

David

--

David W. Fanning, Ph.D.

Fanning Software Consulting, Inc.

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: gamma correction

Posted by Craig Markwardt on Fri, 28 Jun 2002 22:04:14 GMT

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David Fanning <david@dfanning.com> writes:

> Craig Markwardt (craigmnet@cow.physics.wisc.edu) writes:

- >> Beautiful rose, thank you very much! IDL versions checked from
- >> 5.2 to 5.4.

- > That's what I thought. And that's why Dick's first solution
- > won't work for you. Those babies are not going through
- > the color tables. :-)

Okay, now I guess I understand. Actually you fooled me, I thought the beautiful flower was the right answer. :-)

Let me say that I think that the Windows/Mac approach, while it may be neato/keen, is just plain wrong. It's documented nowhere! The system documentation for DEVICE, DECOMPOSED=1 mentions nothing about such a transformation. There should be a documented flag to enable this, and then it should work consistently across platforms, darnit!

Craig

>

Craig B. Markwardt, Ph.D. EMAIL: craigmnet@cow.physics.wisc.edu Astrophysics, IDL, Finance, Derivatives | Remove "net" for better response

Subject: Re: gamma correction Posted by David Fanning on Fri, 28 Jun 2002 22:31:21 GMT View Forum Message <> Reply to Message

Craig Markwardt (craigmnet@cow.physics.wisc.edu) writes:

- > Okay, now I guess I understand. Actually you fooled me, I thought the
- > beautiful flower was the right answer. :-)
- > Let me say that I think that the Windows/Mac approach, while it may be
- > neato/keen, is just plain wrong. It's documented nowhere! The system
- > documentation for DEVICE, DECOMPOSED=1 mentions nothing about such a
- > transformation. There should be a documented flag to enable this, and
- > then it should work consistently across platforms, darnit!

But then there would be no need for TVIMAGE, IMDISP, and... oh, what the heck was its name... PLOTIMAGE. It would be a less interesting world, to be sure. :-)

Cheers.

David

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Subject: Re: gamma correction

Posted by Craig Markwardt on Fri, 28 Jun 2002 23:46:26 GMT

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David Fanning <david@dfanning.com> writes:

- > But then there would be no need for TVIMAGE, IMDISP, and... oh,
- > what the heck was its name... PLOTIMAGE. It would be a less
- > interesting world, to be sure. :-)

The interesting towns are still written up in the guide books.

Craig

Craig B. Markwardt, Ph.D. EMAIL: craigmnet@cow.physics.wisc.edu Astrophysics, IDL, Finance, Derivatives | Remove "net" for better response

Subject: Re: gamma correction

Posted by Dick Jackson on Wed, 03 Jul 2002 22:05:41 GMT

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"Craig Markwardt" <craigmnet@cow.physics.wisc.edu> wrote in message news:onu1nncb6p.fsf@cow.physics.wisc.edu...

> David Fanning <david@dfanning.com> writes:

>> Craig Markwardt (craigmnet@cow.physics.wisc.edu) writes:

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>>
>>> Beautiful rose, thank you very much! IDL versions checked from
>>> 5.2 to 5.4.
>>
>> That's what I thought. And that's why Dick's first solution
>> won't work for you. Those babies are not going through
>> the color tables. :-)
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> beautiful flower was the right answer. :-)
>
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- > neato/keen, is just plain wrong. It's documented nowhere! The system
- > documentation for DEVICE, DECOMPOSED=1 mentions nothing about such a
- > transformation. There should be a documented flag to enable this, and
- > then it should work consistently across platforms, darnit!

Having confirmed with Craig that this is the same behaviour on the X device under True Color=24 or Direct Color=24 (which is different from Windows), all I can say is "humph".

I think it's really a useful feature. If you can fiddle with a grayscale image by just changing the colortable, why not have the same thing with an RGB image? That's how it made sense to me when I discovered this feature/bug, anyway.

Thanks for clearing this up, guys!

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Cheers,
-Dick
```

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