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**Subject:** Scrolling in draw widgets - newbie's question  
Posted by [Evgeny Turchin](#) on Tue, 13 Aug 2002 14:22:01 GMT  
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Hello, All !

Here's the text of my program:

```
base = WIDGET_BASE(XSIZE=650, YSIZE=400)
draw1 = WIDGET_DRAW(base, XSIZE = 550, X_SCROLL_SIZE=200, YSIZE = 550,
Y_SCROLL_SIZE=200, XOFFSET=5, /APP_SCROLL)
WIDGET_CONTROL, /REALIZE, base
WIDGET_CONTROL, draw1, GET_VALUE = index
WSET, index
ImageIsRead=DIALOG_READ_IMAGE(FILE=FileName, FILTER_TYPE='tif, .tiff', $
IMAGE=PhotoArray)
TVSCL, PhotoArray
```

The image is successfully loaded in the viewport but the scrolling does not work. Does anybody know how to solve the problem and create the widget where scrolling is possible in graphic viewport?  
I'm using IDL 5.4 for Win32.

Regards, Evgeny Turchin.

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**Subject:** Stupid question  
Posted by [Adam Bayliss](#) on Tue, 17 Sep 2002 18:25:35 GMT  
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Is there a command to clear all variables in the current scope? Tired of conflicting structure definitions.

Adam

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