
Subject: Re: How to pick columns in a base widget?
Posted by [David Fanning](#) on Thu, 15 Aug 2002 16:27:22 GMT
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Luciano (lucianor@sinectis.com.ar) writes:

> I have a base widget with a 3 column structure:
> tlb = WIDGET_BASE(column=3)
>
> is there an easy way to choose in which of the 3 columns the child
> widgets will appear? I don't want IDL to pick, I want to do it myself!
> For example, how do I put a button widget in the column of the middle?

Put three column=1 bases in your top-level base.
Then, add your button to the second of the column bases. :-)

Cheers,

David

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David W. Fanning, Ph.D.
Fanning Software Consulting, Inc.
Phone: 970-221-0438, E-mail: david@dfanning.com
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: How to pick columns in a base widget?
Posted by [Don J Lindler](#) on Thu, 15 Aug 2002 18:15:03 GMT
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"Luciano" <lucianor@sinectis.com.ar> wrote in message
news:902633c3.0208150817.37f97e91@posting.google.com...

> Hello,
>
> I have a base widget with a 3 column structure:
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> For example, how do I put a button widget in the column of the middle?
>
> Thanks in advance.
>
> Luciano.

I think you want to use something like this:

```
tlb = widget_base(/row)
base1 = widget_base(tlb,/column)    ;first column
base2 = widget_base(tlb,/column)    ;second column
base3 = widget_base(tlb,/column)    ;third column
```

Now add buttons, etc. to base1, base2, or base3 to put them into the columns you want.

The top level base is a row of columns.

Don
