
Subject: Widget Help

Posted by [lovedale27](#) on Wed, 14 Aug 2002 17:06:16 GMT

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Hello All,

I just started learning about widgets and GUI programmes in IDL. After having looked at the examples in the IDL directory, I have a vague idea about widgets. I wonder if anyone here can help me with a skleton code for me to look at and continue from there on. Assume that this is the requirement:

- a) get a numerical value, call it A
- b) based on A, generate a set of possible values for another variable 'b'. Say b extends from 0 to 2*a. I need to show a drop-list or something like that with these values and the user picks a value for b (the values he picks are restricted based on what he picked for 'a')
- c) write a and b to an ASCII file

I can, of course, do these steps without a GUI. Thanks in advance. If you would like to reply directly to my address please use this: kb at astro.physics.uiowa.edu

IDL> print,!version

{ x86 linux unix linux 5.5a Feb 7 2002 32 32}

Karthik.
