
Subject: IDLWAVE 4.16 -- idlwave.org
Posted by [JD Smith](#) on Thu, 24 Oct 2002 12:12:54 GMT
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IDLWAVE 4.16 -- <http://idlwave.org>

A modest new mostly bug-fix release of IDLWAVE is now available. If you use IDLWAVE with XEmacs and have been experiencing any trouble, this version is for you! A few new features made the cut too:

====> New features: <====

- Better Debug menu layout, including your custom examine commands.
- Continuations of if..then..else commands are now better indented.
- When some shell output is hidden (see `idlwave-shell-show-commands'), errors will now still be shown. This is especially useful when the debug output is hidden, and stepping encounters an error.
- Debugging commands (setting breakpoints, stepping, etc.), now also work in \$MAIN\$ level routines.

====> Bug fixes: <====

- XEmacs error on indenting continued lines fixed.
- Failure of click+drag-to-examine commands on the newest XEmacs (thanks to some boneheaded coding on their part) was worked around.
- Rare errors which occur when stepping code yourself (and why would you want to?) fixed.
- Problems with simultaneously upcasing and expanding generic END statements fixed.
- Rare hang when showing definition begin block for the last routine in a file.

Get yer' fix at:

<http://idlwave.org>

JD

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IDLWAVE Tip of the Month:

Do you love IDLWAVE for editing source and debugging, but often find yourself pulling up an XTerm IDL for quick calculations, not wanting the full IDLWAVE source buffer editing mode? Wouldn't you love to have all the same completion, on-line help and routine info features you've come to love during full-blown editing sessions? Get a quick IDLWAVE IDL Shell, without any buffer, using:

```
emacs --geometry 80x36 --eval "(idlwave-shell 'quick)"
```

I have this bound to a button in my launcher panel. Never be without IDLWAVE again.

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