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Subject: slice of 2D surface

Posted by [Artifex138](#) on Mon, 28 Oct 2002 19:24:08 GMT

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My data is given by x,y,z coords (i.e. 3 independent vectors). I've made a 2D surface using the surface func. How can I take slices of the resulting surface? I'm not able to use the slicer3 func since apparently it only works for true 3D volumes. Thanks.

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