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Subject: slice of 2D surface

Posted by [Artifex138](#) on Mon, 28 Oct 2002 19:20:29 GMT

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I have data given by x,y,z coords (i.e. 3 vectors). How can I take slices of the resulting surface? I can only get the slicer3 func to work for volumes (true 3D) not 2D surfaces.

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