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Subject: VRML export in IDL

Posted by [Gunho Sohn](#) on Fri, 01 Nov 2002 23:06:53 GMT

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Hello,

I generated a set of polyhedron in 3D using IDL code and stored them in polygon objects. Has anyone experienced to convert polygon objects directly into VRML format in IDL? I will appreciate it if you let me know how to do it.

Best regards,

Gunho

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