Subject: Re: Contour labels, Hooray! Posted by mvukovic on Wed, 20 Nov 2002 16:32:07 GMT

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David Fanning com wrote in message news:<MPG.18443790de9449f7989a33@news.frii.com>...

> Hi Folks,

>

- > I just got my IDL 5.6 version installed and the first thing
- > that caught my eye was contour labeling for object graphics
- > contour plots. Hooray!

>

- > Of course, half the labels are upside down, but at least
- > we have something to work with now. And, heck, it's easy
- > enough to rotate the contour plot in object graphics so
- > you can read the labels without breaking your neck. :-)

> Cheers.

>

> David

>

- > P.S. Let's just say I didn't read about ALL the keywords.
- > I'm sure there is something in here that fixes this little
- > problem. :-)

Does that mean that now object graphics can do pretty much everything direct graphics could, and more? Or maybe not?

Mirko

Subject: Re: Contour labels, Hooray!
Posted by David Fanning on Wed, 20 Nov 2002 16:53:57 GMT
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Mirko Vukovic (mvukovic@taz.telusa.com) writes:

- > Does that mean that now object graphics can do pretty much everything
- > direct graphics could, and more? Or maybe not?

Oh, everything, and much, much more. :-)

Cheers,

David

P.S. Let's just say it's still going to take a

couple of weeks, at least, of study and fooling around to get those damn labels right-side up. :-(

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