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Subject: Callable IDL from TCL

Posted by [mperrin+news](#) on Sat, 23 Nov 2002 14:55:17 GMT

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I have an application written in TCL/TK which calls IDL for plotting purposes. Currently it only displays a static image in a window and draws a few line plots. I would like to add a feature to this where, when the user mouses over the image, the current x & y positions and pixel value are displayed on screen, preferably in a little widget window. I wrote an IDL widget application which implements displaying my image along with a statusbar containing the pixel coords and value. However, when I call this from TCL, the TCL application locks up and won't respond to any TCL events until the IDL widget is closed.

I've got a sinking feeling this is due to the fact that neither of these applications are multithreaded, and that there's no easy way around it. I would love for someone to tell me I'm wrong...

- Marshall

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Subject: Re: Callable IDL from TCL

Posted by [Phillip David](#) on Tue, 26 Nov 2002 05:52:39 GMT

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Marshall Perrin wrote:

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> purposes. Currently it only displays a static image in a window and  
> draws a few line plots. I would like to add a feature to this where,  
> when the user mouses over the image, the current x & y positions and  
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> and won't respond to any TCL events until the IDL widget is closed.  
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> applications are multithreaded, and that there's no easy way around it.  
> I would love for someone to tell me I'm wrong...  
>  
> - Marshall

Here's a link I found when I searched Google for "tcl threading"  
(<http://www.google.com/search?q=tcl+threading>)

[http://www.tcl.tk/doc/howto/thread\\_model.html](http://www.tcl.tk/doc/howto/thread_model.html)

This might help.

Phillip

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