## Subject: Large widget identifiers Posted by lan Dean on Fri, 13 Dec 2002 10:59:51 GMT

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Hi,

Has anyone come across widget IDs "wrapping" when they reach a short int limit (65535)?

We have a run-time IDL program that is running continuously for days/weeks. During this time several runs of data are processed. Each run requires approximately 400 widgets. However, without wishing to exit the software, the runs are performed within one program.

The problem occurrs when the widget ID reaches 65535, the next widget to be created is 0, not 65536. This looks like a short int problem, but IDs are supposed to be long int.

Is there a way under program control to reset the widget ID back to 1 at the beginning of a run?

I realise using the development environment .reset achieves this, but that cannot be used in a running program.

This occurrs on IDL PC versions 5.2-5.5. However, it does not happen on OpenVMS versions.

The following lines will cause the error to occur:-

FOR J=0L, 50000L DO BEGIN
Base=WIDGET\_BASE()
WIDGET\_CONTROL, Base, /DESTROY
ENDFOR

Any suggestions would be welcome Regards,
lan

Subject: Re: Large widget identifiers
Posted by Jeff Guerber on Sat, 14 Dec 2002 00:53:34 GMT
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Works for me (up to 70000) in IDL 5.5 on HP-UX 11. Took a while to create all those widget bases, though!

Jeff Guerber

## Subject: Re: Large widget identifiers Posted by Andrew Cool on Sun, 15 Dec 2002 21:55:21 GMT

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## Ian Dean wrote: > > Hi. Has anyone come across widget IDs "wrapping" when they reach a short int > > limit (65535)? > > We have a run-time IDL program that is running continuously for days/weeks. > During this time several runs of data are processed. Each run requires > approximately 400 widgets. However, without wishing to exit the software, > the runs are performed within one program. > The problem occurrs when the widget ID reaches 65535, the next widget to be > created is 0, not 65536. This looks like a short int problem, but IDs are > supposed to be long int. > > Is there a way under program control to reset the widget ID back to 1 at the > beginning of a run? > I realise using the development environment .reset achieves this, but that > cannot be used in a running program. > > This occurrs on IDL PC versions 5.2-5.5. However, it does not happen on > OpenVMS versions. > > The following lines will cause the error to occur:-> > FOR J=0L, 50000L DO BEGIN > Base=WIDGET BASE() > WIDGET CONTROL, Base, /DESTROY > ENDFOR > Any suggestions would be welcome > Regards, lan Hi lan, What about trying Widget\_control,/RESET? Carefully, of course... Andrew Andrew D. Cool Electromagnetics & Propagation Group Intelligence, Surveillance & Reconnaissance Division

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Please remove the no-spam from my email address to reply ;-)