Subject: xemacs syntax highlighting problem Posted by s[1] on Thu, 16 Jan 2003 12:09:05 GMT

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Hi all,

I have a little syntax highlighting problem with my xemacs IDLWAVE mode:

When using linebreaks like

wBase = WIDGET_BASE(/COLUMN, \$

TITLE=('Mytitle'), \$

GROUP_LEADER= myLeader)

the keywords in the continued lines (TITLE and GROUPLEADER) are

highlighted correctly when I open the file.

But once I edit something in these lines (e.g. change 'Mytitle' to

'AnotherTitle'), the highlight goes away.

When I move the comma from the end of the lines to the start of the next lines, like:

wBase = WIDGET_BASE(/COLUMN

\$

,TITLE=('Mytitle')

,GROUP LEADER= myLeader)

everything works fine.

Any idea whats wrong and how I can fix it?

Thanks a lot.

Sebastian

Subject: Re: xemacs syntax highlighting problem Posted by Carsten Dominik on Fri, 17 Jan 2003 07:59:17 GMT

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>>>> "s" == s <Sebastian> writes:

- s> Thanks for the answers,
- s> that explains a lot to me, I just had a look at idlde and vi to see
- s> whether they are smarter, but they both don't even try to highlight the
- s> keywords.
- s> Interestingly enough, when I cat&paste several lines, like
- s> TITLE='mytitle',\$
- s> GROUP LEADER=myLeader,\$
- s> MBAR=myBar
- s> all lines except the first one get updated.

Yes, when you insert a block of text, all is inserted and then fontified. So the engine sees the comma before the 2nd and 3rd keyword.

Subject: Re: xemacs syntax highlighting problem
Posted by Paul Van Delst[1] on Fri, 17 Jan 2003 15:06:29 GMT
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"J. Fischer" wrote:

>

- > Paul van Delst wrote:
- >> Why can't the fontification be based on a "context" buffer (dunno what the proper term
- >> would be). That is, you update syntax highlighting based on the immediate context of what
- >> surrounds the line in question? I have no idea how one would specify the extent of the
- >> context, though.

>

> This wouldn't really help to improve efficiency.

why not?

- >> The efficiency issue Carsten mentions can be a real bugger. I use nedit and it checks the
- >> entire buffer every keystroke. Not usually a problem unless you have a lot of lines of
- >> code and you type in a string near the top of the file. The first use of ' causes all the
- >> following 's to be redefined and the character string syntax highlighting "flips". The
- >> closing ' in the line I'm typing corrects the situation but it can take a couple of
- >> seconds while nedit cogitates over the matter. Can be a real pain in the rear.

>

- > There is nothing wrong about checking the entire buffer. Actually, it is
- > the only way to get a efficient (almost) real-time and _proper_ syntax
- > highlighting.

>

- > This puts a higher responsibility on the patterns design, though. What
- > you describe is a badly designed patterns set.

Most likely - seeing as I futzed around with the standard nedit patterns when I started using it. The nedit documentation is a bit sketchy on examples which is the only way I can make sense out of the patterns used. I probably buggered up a perfectly designed pattern.

> Hope you got the point.

Um, I think so.

paulv

--

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Subject: Re: xemacs syntax highlighting problem Posted by J. Fischer on Fri, 17 Jan 2003 16:04:20 GMT

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Paul van Delst wrote:

>> This wouldn't really help to improve efficiency.

> >

> why not?

>

- > Most likely seeing as I futzed around with the standard nedit patterns when I started
- > using it. The nedit documentation is a bit sketchy on examples which is the only way I can
- > make sense out of the patterns used.

If you have questions about NEdit's highlighting or want to discuss delicate things like "context requirements" for a pattern, there is discuss@nedit.org.

Cheers, Joerg