
Subject: Alpha Blending inside of Widgets / Graphic Objects in Widgets

Posted by [Kay Bente](#) on Thu, 30 Jan 2003 10:13:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi,

success i think), but I read the example of the Alpha Blending in the

"checker board fusion" i usually use. But the problem is, that this seems only be possible with Image Objects.

So my question is, if i can put such an object inside a Widget_Base of my programs (and not to open it as a new Window).

I searched the web for this, but only found how to put widgets inside an object, and not the opposite, so I would be very glad, if someone has an idea for that.

with regards

Kay Bente

I would like to write a little program, which gets the length of the song, goes to a random position and plays a few seconds. (A friend of me asserts that he would recognize every song from queen by only listening to 2 seconds of it, and i thought that it would be funny to write a little program for testing it)
