

Hi,

I started a bit in dlm programming. Because of the latest bug in implementing the netCDF library I have to think in this case about getting more independent from rsi.

If they are able to fix it sooner as I am able to program my own netCDF dlm routines then I will save this idea for further usage.

As you know many of our data access and analysing routines are based on a structure (icg data structure)

This is a structure in many struct levels which are not named. The reason is only tags which are really necessary should be every time included. If someone likes to give more information to his data this should be included into the structure too (e.g. stdev or quality flags).

For example if someones data has a unit, a long\_name the structure looks for example:

```
struct.time.units    = 'seconds since 2000-01-01 00:00:00 UTC'  
struct.time.long_name = 'time'  
struct.time.param    = [ .....]  
struct.time.short_name = 'time'
```

```
struct.o3.units      = 'ppm'  
struct.o3.long_name  = 'mixing ratio'  
struct.o3.param      = [ .....]  
struct.o3.short_name = 'O3'
```

Some other tags describes something about the dataset itselfs this is stored in a main level structure for example pi or experiment information,

```
struct.!global.pi.name      = 'M.Mustermann'  
struct.!global.dataset.experiment = 'myex'  
struct.!global.platform,type  = 'AIRCRAFT'
```

and possible others.

( There are more than 100 other definitions of tags sometimes useful )

I am quite sure it is not easy to get a structure like this returned from a dlm. But I think an other way should be possible.

As some of you know we have some routines which are able to add or change tags and parameters on each level of a given structure.  
This is possible because we got the idea to build from a structure a vector of strings and a vector of pointers to the data.  
For deleting a tag this means for example to remove an index from both vectors and to free this pointer. Then both vectors are used as input to a function returning the structure.

Now my questions:

Is it possible to return a pointer vector by a dlm?

Could they freed by idl?

Is this mostly stable?

Does it give memory leakage?

Are there memory limitations generally using dlms?

regards

Reimar

--

Forschungszentrum Juelich

email: R.Bauer@fz-juelich.de

<http://www.fz-juelich.de/icg/icg-i/>

=====

a IDL library at ForschungsZentrum Juelich

[http://www.fz-juelich.de/icg/icg-i/idl\\_icglib/idl\\_lib\\_intro.html](http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_lib_intro.html)

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Subject: Re: dlm returning ptr array and string array

Posted by [Randall Skelton](#) on Mon, 03 Mar 2003 20:00:00 GMT

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I'll bite.

> I started a bit in dlm programming. Because of the latest bug in  
> implementing the netCDF library I have to think in this case about getting  
> more independent from rsi.

Re-implementing the interface to a file format such as netCDF would probably be a fair amount of work.

> Now my questions:

> Is it possible to return a pointer vector by a dlm?

I am not entirely sure I understand what you are asking here. You cannot create an IDL pointer in C, so if that is what you are asking you'll need

to rethink things. You can, create and return IDL variables and arrays of any type (other than pointers). Likewise with structures but you cannot directly interface these as objects (unless, of course, Ronn has some new tricks to show us).

You can, however, allocate some very complex hash, linked-list, or other structure that IDL has no knowledge about in C and pass a simple string/index array back to IDL. You could even go as far as simply keeping a hash table of indices, strings, pointers and/or file offsets that point to your data. Then when you want a specific data block, you would use the name/index/??? and a separate c routine to return the block as a structure or array. This is what diploma/co-op students are for ;)

> Could they freed by idl?

Again, there is no way to create or act on an IDL pointer in C. You can create an return your large structure in C and then index it in IDL but that isn't particularly clean or easy.

> Is this mostly stable?

Passing ordinary variables, arrays and structures is defined by the stable DLM API. So, yes.

> Does it give memory leakage?

Depends how good of a C programmer you are ;)

> Are there memory limitations generally using dlms?

Not really. Because DLMs are raw C code that are linked to IDL as shared libraries, you basically have access to as much memory as you have available. Once you allocate memory on the C side, you use various components of the API to pass pointers to this memory so IDL knows about it.

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Subject: Re: dlm returning ptr array and string array  
Posted by [R.Bauer](#) on Mon, 03 Mar 2003 20:19:30 GMT  
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Randall Skelton wrote:

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>> implementing the netCDF library I have to think in this case about

>> getting more independent from rsi.  
>  
> Re-implementing the interface to a file format such as netCDF would  
> probably be a fair amount of work.

I won't do this at the moment I am thinking about writing our central reading and writing routines in c. This routine needs as input only the filename and a list of short names (and optional start, count and stride).

>  
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I found an article from Nigel Wade by searching google so I think it is possible or ?

[.http://groups.google.de/groups?hl=de&lr=&ie=UTF-8&amp;threadm=aoehm9%247pf6%241%40rook.le.ac.uk&rnum=9&prev=/groups%3Fq%3Ddlm%2B%252Bpointer%26hl%3Dde%26lr%3D%26ie%3DUTF-8%26selm%3Daoehm9%25247pf6%25241%2540rook.le.ac.uk%26rnum%3D9](http://groups.google.de/groups?hl=de&lr=&ie=UTF-8&amp;threadm=aoehm9%247pf6%241%40rook.le.ac.uk&rnum=9&prev=/groups%3Fq%3Ddlm%2B%252Bpointer%26hl%3Dde%26lr%3D%26ie%3DUTF-8%26selm%3Daoehm9%25247pf6%25241%2540rook.le.ac.uk%26rnum%3D9)

Reimar

--

Forschungszentrum Juelich  
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=====

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Subject: Re: dlm returning ptr array and string array  
Posted by [Mark Hadfield](#) on Mon, 03 Mar 2003 20:22:37 GMT  
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"Reimar Bauer" <R.Bauer@fz-juelich.de> wrote in message  
news:b408sr\$4dlp\$1@zam602.zam.kfa-juelich.de...

>  
> [In response to a request for details of netCDF bugs in IDL]  
>

> On unix systems if you do an inquire of an attribute which isn't  
> defined you got in the past versions the type as UNKNOWN  
> returned. Then you know it isn't there. Now you get a valid type  
> mostly LONG back.  
>  
> ...  
>  
> The other problem we will get in the future if unidata did not set  
> up a mask character for special signs for the definition of  
> parameter names. Because now in idl is 2.4 included. This allows  
> you to define ()@:. and some other signs in the parameter  
> names. There was a change about this in 3.0 because of preventing  
> ncgen to get trouble by some special signs. Russ Rew gives as  
> always a patch to get the old convention back. Actual version is now  
> 3.5

Thanks for the details. Another "feature" of IDL's netCDF library is that it silently adds trailing null characters to strings when they are stored as netCDF attributes. According to the netCDF gurus this was a netCDF convention early in netCDF history, but is now deprecated. When I reported this to RSI their response, as of September 2001, was that they "have an open feature request for IDL to include support for the netCDF 3.5 library". I guess the level of interest shown by customers is not yet sufficient for this feature request to be acted on.

Sorry I can't help with the DLM, Reimar, but I'd love to use it when you've written it!

--

Mark Hadfield            "Ka puwaha te tai nei, Hoesa tatou"  
m.hadfield@niwa.co.nz  
National Institute for Water and Atmospheric Research (NIWA)

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Subject: Re: dlm returning ptr array and string array  
Posted by [Randall Skelton](#) on Mon, 03 Mar 2003 22:34:49 GMT  
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On Mon, 3 Mar 2003, Reimar Bauer wrote:

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Yes, if all you want to do is return a C pointer, then what Nigel suggests is absolutely fine. In my dlms for postgresql rather than return the pointer directly cast as a long, I build a table of simple connection or result indicies that keeps track of the C pointers. In this way, I can return a simple index number rather that I can subsequently use to 'lookup' the pointers in C (much like the IDL/Fortran LUNs work). I did this after a few people using my code commented that the bizarre unsigned long integers that represented my C pointers must signify an error has occurred. What you cannot do is directly create an IDL pointer in C (i.e. IDL> a = ptr\_new(...)).

If you are going to write your own data format, you may want to use the XDF or CDF network formats as these are cross-platform for posix machines.

Cheers,  
Randall

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Subject: Re: dlm returning ptr array and string array  
Posted by [R.Bauer](#) on Tue, 04 Mar 2003 08:20:07 GMT  
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Randall Skelton wrote:

> On Mon, 3 Mar 2003, Reimar Bauer wrote:

>

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> XDF or CDF network formats as these are cross-platform for posix machines.
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```

Dear Randall,

thanks again.

I am not thinking about writing one more own format. We all have enough done already. Since 1996 we are using netCDF and I don't like changing this. We are using for attributes which might be necessary and parameter names a definition in our institutes. This means wrong typed attributes are ignored by reading and writing. But the sources must be only once written and doesn't need cases for different written attributes. 'pi\_organisation', 'pio' of everyone.

So we have designed in 1998 a data definition structure for exchanging data between netCDF files and IDL. This structure is able to load every kind of data from every kind of data format. We have a lot of experience of this. In the last years this structure got's more and more important for us because several people wrote routines for example to make a time synchronisation, read/write different dataformats, different plot routines, statistical routines etc.

Here is a routine to create a template of the data structure I am speaking from

wget

[http://www.fz-juelich.de/icg/icg-i/idl\\_icglib/idl\\_source/idl\\_html/dbase/download/write\\_icgspro.sav](http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_source/idl_html/dbase/download/write_icgspro.sav)

or

```
wget
http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_source/idl
_html/dbase/download/write_icgspro.tar.gz
```

```
write_icgspro,'test.pro',/small,short=['time','O3']
```

So now back to dlm. I will try to find a way to get independent from the used netCDF lib by rsinc for our reading routine. Later netCDF versions for example did not need to copy first the file if you add some new data. And if necessary I can use a patch.

I have again a question about the pointer I got back from the dlm. Can I use it in idl, print,\*ptr or is it only useable from an other c call.

Reimar

--

Reimar Bauer

Institut fuer Stratosphaerische Chemie (ICG-I)  
Forschungszentrum Juelich  
email: R.Bauer@fz-juelich.de

-----  
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=====

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Subject: Re: dlm returning ptr array and string array  
Posted by [Nigel Wade](#) on Tue, 04 Mar 2003 11:03:55 GMT  
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Reimar Bauer wrote:

```
> Randall Skelton wrote:
>> On Mon, 3 Mar 2003, Reimar Bauer wrote:
>>
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>  
> or  
>  
> wget  
>  
http://www.fz-juelich.de/icg/icg-i/idl\_icglib/idl\_source/idl\_html/dbase/download/write\_icgspro.tar.gz  
>  
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> I have again a question about the pointer I got back from the dlm.  
> Can I use it in idl, print,\*ptr or is it only useable from an other c  
> call.  
>

Unfortunately, it's only useable within code which can utilize raw memory addresses; it's a C pointer, which is in essence a memory address.

Can you use the same code you currently use to build the vector of IDL pointers from the structures returned by a DLM?

--

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Phone : +44 (0)116 2523548, Fax : +44 (0)116 2523555

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