
Subject: Calculating with Graphic Hardware
Posted by [Kay Bente](#) on Wed, 12 Mar 2003 15:52:53 GMT
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Hi,

Graphic Hardware for doing some Calculating (Calculating joint distributions and using it as an Reslicer (rotating translating and interpolating).

answer :-(

So my question is if anyone knows if suchs things are possible to be done in

I know that IDL is capable to use 3d graphic hardware for displaying nice

memory and gpu directly during programming (or however this is done).

so if anyone has some hints,tutorials or other stuff regarding this topic i would be very glad!!

with regards

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