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Subject: User Defined Motion Routine

Posted by [kevinlausten](#) on Thu, 24 Apr 2003 20:10:31 GMT

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I am attempting to create a pop-up widget to describe the data located in a draw widget pixel by pixel along with data located in another file of the same dimensions at the same time. In essence I want to be able to create the GUI that is displayed when two images are linked in ENVI and the Cursor Location Value display is brought up, but I want to have the control of a programmer over title, size, and other display contents. The /Motion\_Events keyword seems important/necessary, but the literature is very vague on this topic. I attempted to use the rdpix procedure, but it locked up my computer. Am I out of luck? Any suggestions?

Thanks,  
Kevin

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