
Subject: fstat, file_info and file_test
Posted by [btt](#) on Wed, 14 May 2003 13:50:09 GMT
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Hello,

This appears to be the week for file questions.

I see that in the now distant past, my question has been asked here before, but the answers were pre-IDL 5.4 when FILE_XXXX routines appeared.

I would like to have a test that reports if the file is open - by simply providing the filename. FSTAT almost does it, but I have to associate the file with a LUN first. FILE_INFO and FILE_TEST each take the filename as an argument (instead of the lun that FSTAT requires), but neither test for 'openess'.

What I would like to have is a function similar to:

```
result = FILE_ISOPEN(filename)
```

that returns a 1 (for open) or a 0 (for closed). Or, perhaps better in the long run, I'd like to see an /ISOPEN keyword added to FILE_TEST.

Any suggestions?

Thanks,
Ben

Subject: Re: fstat, file_info and file_test
Posted by [Paul Van Delst\[1\]](#) on Thu, 15 May 2003 15:27:38 GMT
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Ben Tupper wrote:

```
>  
> Nigel Wade wrote:  
>>  
>> How do you deal with the issue of the file being renamed or deleted after  
>> you've opened it? What do you do if the file you opened is renamed and new  
>> file created with the same name - should the test indicate it's open or  
>> not?  
>>  
>> In general, not even the OS can tell you reliably what you want for these  
>> reasons.  
>>  
>
```

```

> Good questions! Another question to add to your list, what happens if
> more than one valid pointers exist to the single file? Witness below,
> that u1 and u2 are each valid LUNs to the same file. Gaak! I can see
> why the underlying OS can't be counted upon for 'truth' - too many cooks!
>
> IDL> get_LUN, u1
> IDL> get_LUN, u2
> IDL> openW, u1, file
> IDL> for i = 0, 2 do print, s[i]
> Unit  Attributes                      Name
> 100   Read, Write, New, Reserved      /Users/ben/data.dat
> 101   Closed, Reserved
> IDL> openU, u2, file
> IDL> help, /file, output = s
> IDL> for i = 0, n_elements(s)-1 do print, s[i]
> Unit  Attributes                      Name
> 100   Read, Write, New, Reserved      /Users/ben/data.dat
> 101   Read, Write, Reserved          /Users/ben/data.dat

```

Umm, pardon my denseness, but how is this different from file access/status issues for other languages? My experience is limited to Fortran (which has a number of file inquiry capabilities) but I would think at some point, regardless of language, the programmer has to take responsibility for avoiding the problems mentioned. At the very least, code defensively to trap or minimise subsequent damage.

paulv

--

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Subject: Re: fstat, file_info and file_test
 Posted by [btt](#) on Thu, 15 May 2003 15:44:39 GMT
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Paul van Delst wrote:

```

>
> Umm, pardon my denseness, but how is this different from file access/status issues for
> other languages? My experience is limited to Fortran (which has a number of file inquiry
> capabilities) but I would think at some point, regardless of language, the programmer has
> to take responsibility for avoiding the problems mentioned. At the very least, code
> defensively to trap or minimise subsequent damage.
>

```

> paulv
>

No, no, your not dense at all! You've hit it right on the head! I think that is what Nigel might have been saying under his breath - but I shouldn't put words there. I thought I was being careful by checking that the file was open before writing to it (or closing it when I'm done.) I'm still banging my head against the images from a submarine camera. It's one of the GUI things where the images are being collected from a rolling tape at n second intervals. The user might want to pause the collecting process to wait for a jelly fish to float past the camera, swap tapes or who knows what? Your right, I'll just have to be tight about programmatic control.

Cheers,
Ben
