Subject: correlation matrix
Posted by kevinlausten on Wed, 11 Jun 2003 19:04:29 GMT
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I have written code to create the correlation matix of a data cube, however, it seems to run slower than I would expect. I am I doing anything inefficiently?

```
for r = 0, (nrows-1) do begin
  for c = 0, (ncols-1) do begin
  :sum = 0
    for bb = 0, (nbands-1) do begin
    ref(bb) = in\_cube(bb, c, r)
    ; 'ref' equals 'back_cube' for all values of 'bb' at location
    ; (c, r)
    endfor
  print, ref
  temp = ref#transpose(ref)
  ; 'temp' equals the product of 'ref' and the transpose of 'ref'
  sum = sum + temp
  ; 'sum' is a running total of the value of 'temp' at location
  ; (c, r)
  endfor
endfor
final0 = fltarr(nbands, nbands)
: 'final0' is a floating point aray of size (nbands, nbands)
n = npixels
; 'n' is a variable equal to 'npixels'
final0= sum/n
: final0 is correlation matrix
Thanks
Kevin
```

Subject: Re: correlation matrix
Posted by Craig Markwardt on Thu, 12 Jun 2003 01:18:09 GMT
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kevinlausten@hotmail.com (Kevin M. Lausten) writes:
> I have written code to create the correlation matix of a data cube,
> however, it seems to run slower than I would expect. I am I doing
> anything inefficiently?
>
> for r = 0, (nrows-1) do begin
> for c = 0, (ncols-1) do begin
> ;sum = 0
> for bb = 0, (nbands-1) do begin
> ref(bb) = in_cube(bb, c, r)

> > >	; 'ref' equals 'back_cube' for all values of 'bb' at location ; (c, r) endfor
Whatever the IN_CUBE() is, it will be the limiting factor in your snippet, since it is in the innermost loop. If you can vectorize IN_CUBE over BB then your routine should be faster.	
Good Craig	, ,
Craig	B. Markwardt, Ph.D. EMAIL: craigmnet@cow.physics.wisc.edu

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