
Subject: strAnswer = ReadUserInput()

Posted by [Gert Van de Wouwer](#) on Wed, 25 Jun 2003 09:12:58 GMT

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Hi,

I would like to have a function:

```
strAnswer = ReadUserInput()
```

readUserInput would then create a (modal) base, have a text-field where the user types his tekst. When the base is closed, the contents of the textfield are returnedn in strAnswer.

I've come up with this:

```
strTemp=""
ptr1 = ptr_new(strTemp)
ptr2 = ptr1
TextFieldBase, ptr1, group_leader=... ;this guy modifies *ptr1
...
at this point, ptr1 seems to be destroyed (by who, why?), but p2 points to
whatever is been filled in in textfieldbase.
```

It seems to work, but are there any pitfalls here? Is there any better way to do this?

thanks for any input,

Gert

Subject: Re: strAnswer = ReadUserInput()

Posted by [David Fanning](#) on Wed, 25 Jun 2003 14:47:06 GMT

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Gert Van de Wouwer writes:

```
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> whatever is been filled in in textfieldbase.
>
>
> It seems to work, but are there any pitfalls here? Is there any better way
> to do this?
> thanks for any input,

Try my TEXTBOX program:

<http://www.dfanning.com/programs/textbox.pro>

And here is an article that describes how to write
these pop-up dialog widgets correctly:

http://www.dfanning.com/widget_tips/popup.html

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: strAnswer = ReadUserInput()
Posted by [Gert Van de Wouwer](#) on Fri, 27 Jun 2003 08:48:04 GMT
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"David Fanning" <david@dfanning.com> wrote in message
news:MPG.196363d89f0de68f98968f@news.frii.com...

>
> Try my TEXTBOX program:
>
Thanks for the info David. I just found out that cw-form also does something
similar.
