Subject: Random ordering
Posted by the_cacc on Tue, 24 Jun 2003 20:09:09 GMT

Yo,

Stuck again. I want to create an integer 1D array from 0 to n (n ~
100) so that the numbers are in jumbled up order so that "nearby"
numbers, eg. ABS(difference) < 3, are "far" apart. I think there must
be a nice way using MOD rather than bludging it with RANDOMU. Anyone
got any suggestions?

Ciao.