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Subject: Controlling sensetivity on widget\_button

Posted by [Nuno Oliveira](#) on Fri, 10 Oct 2003 13:31:38 GMT

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Greetings. I would like to make you a question that a presume to be very simple and easy to you to answer.

In tutorials, about keyword SENSITIVE, I see that "if SENSITIVE is zero, the widget becomes insensitive. If nonzero, it becomes sensitive" But doesn't tell how can I control the value, how can I give it the value zero. I tried to do that with WIDGET\_CONTROL, button, /SENSITIVE thinking that his value would change to the opposite (like if /SENSITIVE could only have the values zero and one, insensitive and sensitive) but that didn't work. How you manipulate sensitivity of buttons?

Greetings,

Nuno.

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