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Subject: Re: OS X 10.3 and IDL?

Posted by [Karl Schultz](#) on Fri, 17 Oct 2003 15:37:35 GMT

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"Bryan William Jones" <bryan.jones@m.cc.utah.edu> wrote in message news:84e0927a.0310161749.603d009b@posting.google.com...

> Has anybody here yet run IDL on OS X 10.3? Are there any issues I  
> should be aware of before the new dual G5 gets here and I transfer IDL  
> to the new box? i.e. Are there any issues with the G5?

The final 10.3 isn't available until October 24th at 8 pm, Cupertino time, I suppose. ([http://biz.yahoo.com/prnews/031008/sfw058\\_1.html](http://biz.yahoo.com/prnews/031008/sfw058_1.html))

IDL has run on a G5 and appears to work just as well as on a G4 with the same OS X 10.2 and Apple X11 Beta 3 software. While this isn't a complete test, I don't think that there is any reason to avoid using IDL on a G5. I'm sure Apple has paid a lot of attention to the detail of making sure current apps run on the G5.

If you put OS X 10.2 with Apple X11 Beta 3 on your G5, you may encounter some graphics problems that are caused primarily by problems in the beta X11 code. This code \*is\* beta and RSI has been working with Apple pretty closely to get these problems fixed for X11 in 10.3. As mentioned in the press release, Apple includes the X11 support in 10.3.

Unless you are just dying to use the G5, it might be better to wait for 10.3, rather than going through two OS installs and customizations. The X11 on 10.3 is going to be a better experience than any of the Beta releases on 10.2.

Karl

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