Subject: Re: big file navigation

Posted by R.G. Stockwell on Tue, 28 Oct 2003 19:53:09 GMT

View Forum Message <> Reply to Message

"Ben Tupper" btupper@bigelow.org wrote in message news:bnm487\$1317fk\$1@ID-189398.news.uni-berlin.de...

. . .

> IDL> for i = 0L, 55855-1 do readU, U,d

> >

- > Problem solved! I can break the file into smaller 'chunks' of 4GB by reading in
- > images and writing them to a new file. OK!

>

- > But here's what I wish I understood (and could exploit!) Somewhere the system is
- > keeping track of the file location so that READU knows where to read. So, deep
- > down in its guts, IDL is navigating its way through with 64-bit file offsets.
- > Ain't it? Is there anything here I could get my hooks into so I don't have to
- > break the original file into smaller ones?

>

- > Cheers,
- > Ben

The point_lun seems to use a 64 bit offset

from the help:

If Unit is negative, Position must be a named variable into which the current file position will be stored. The returned type will be a longword signed integer if the position is small enough to fit, and an unsigned 64-bit integer otherwise.

Cheers, bob

Subject: Re: big file navigation

Posted by btt on Tue, 28 Oct 2003 21:33:24 GMT

View Forum Message <> Reply to Message

R.G. Stockwell wrote:

- > "Ben Tupper" <btupper@bigelow.org> wrote in message
- > news:bnm487\$1317fk\$1@ID-189398.news.uni-berlin.de...

```
>
  ...
>
>> IDL> for i = 0L, 55855-1 do readU, U,d
>>
>> Problem solved! I can break the file into smaller 'chunks' of 4GB by
  reading in
>
>> images and writing them to a new file. OK!
>> But here's what I wish I understood (and could exploit!) Somewhere the
>
> system is
>> keeping track of the file location so that READU knows where to read. So,
>
  deep
>
>> down in its guts, IDL is navigating its way through with 64-bit file
> offsets.
>> Ain't it? Is there anything here I could get my hooks into so I don't
> have to
>> break the original file into smaller ones?
>>
>> Cheers,
>> Ben
>
  The point_lun seems to use a 64 bit offset
>
  from the help:
>
> If Unit is negative, Position must be a named variable into which the
   current file position will be stored. The returned type will be a longword
> signed integer if the position is small enough to fit, and an unsigned
> 64-bit integer otherwise.
>
>
> Cheers,
> bob
>
>
Hi Bob,
```

I saw that and thought it was quite interesting. So, I can find out where I am within a file - but I can't go anywhere within it.

Ben

Subject: Re: big file navigation
Posted by R.G. Stockwell on Tue, 28 Oct 2003 21:42:37 GMT
View Forum Message <> Reply to Message

"Ben Tupper" btupper@bigelow.org wrote in message news:bnmnb6\$12g7c2\$1@ID-189398.news.uni-berlin.de...

> Hi Bob,

>

- > I saw that and thought it was quite interesting. So, I can find out where I am
- > within a file but I can't go anywhere within it.

>

> Ben

Point lun will point the lun wherever you want when used with a positive lun eg. point_lun,1,1024

Point lun will read the current position when used with a negative lun eg. point_lun,-1,curpos

I don't have a file that is > 4gb, so I don't know if you are running into bugs there, but this does work fine for "normal" files.

So you can write you own routine to do what associate does. (actually I am surprised these things fail when the file is > 4gb)

Cheers, bob

Subject: Re: big file navigation

Posted by btt on Fri, 31 Oct 2003 14:00:39 GMT

View Forum Message <> Reply to Message

R.G. Stockwell wrote:

- > "Ben Tupper" <btupper@bigelow.org> wrote in message
- > news:bnmnb6\$12g7c2\$1@ID-189398.news.uni-berlin.de...

>

>> Hi Bob,

>>

```
>> I saw that and thought it was quite interesting. So, I can find out where
>
> I am
>> within a file - but I can't go anywhere within it.
>> Ben
>
>
> Point lun will point the lun wherever you want when used with a positive lun
> eg. point lun,1,1024
> Point lun will read the current position when used with a negative lun
> eg. point_lun,-1,curpos
> I don't have a file that is > 4gb, so I don't know if you are running into
> bugs there, but this does work fine for "normal" files.
> So you can write you own routine to do what associate does.
  (actually I am surprised these things fail when the file is > 4gb)
>
Hi again,
What you describe above does work for "normal" sized files, but it doesn't for
the "wicked big files" I have in hand. I tried to pull together something like
ASSOC - but the limiting code was POINT_LUN.
My example using the 8+GB file with output is below.
Thanks for the ideas, but I think I'll have to break the file into smaller pieces.
Cheers,
Ben
****** Code Starts here *******
PRO Big File Test
file = '/Users/Shared/data/VPR16/vpr16.stk'
Help, File_Info(file), /str
openR, U, file, /GET_LUN
location = 5000000LL; five million as starting point
```

increment = 10LL

```
;simply loop through, incrementing the requested location
:by a factor of 10 each time.
While NOT EOF(U) Do Begin
Print, "Requested location in bytes is...", location
Point_LUN, U, location
location = location * increment
EndWhile
Free LUN, U
END ;big_File_Test
****** Code End here ******
+++++++ Output begins here
IDL> big file test
** Structure FILE_INFO, 21 tags, length=64, data length=63:
              STRING '/Users/Shared/data/VPR16/vpr16.stk'
  NAME
  EXISTS
              BYTE
                         1
  READ
              BYTE
                         1
                         1
  WRITE
              BYTE
  EXECUTE
                BYTE
                           0
                BYTE
                           1
  REGULAR
  DIRECTORY
                  BYTE
                            0
  BLOCK SPECIAL BYTE
                              0
  CHARACTER SPECIAL
           BYTE
                     0
  NAMED PIPE
                  BYTE
                            0
  SETUID
               BYTE
                         0
  SETGID
               BYTE
                         0
  SOCKET
                BYTE
                          0
                           0
  STICKY BIT
                 BYTE
  SYMLINK
                BYTE
                          0
  DANGLING_SYMLINK
           BYTE
                     0
  MODE
              LONG
                             420
  ATIME
              LONG64
                               1067607855
  CTIME
              LONG64
                               1067297307
  MTIME
              LONG64
                               1067297307
  SIZE
             LONG64
                              -10606592
Requested location in bytes is...
                                    5000000
Requested location in bytes is...
                                    50000000
Requested location in bytes is...
                                   500000000
Requested location in bytes is...
                                   5000000000
Requested location in bytes is...
                                  50000000000
```

% POINT_LUN: IDL on this platform does not support 64-bit file access: LOCATION.

% Execution halted at: BIG_FILE_TEST 15 /Users/ben/pemaquid/lib/grampus/big_file_test.pro

% \$MAIN\$

----- Output ends here