Subject: Re: Porting to VM
Posted by David Fanning on Thu, 11 Dec 2003 03:19:59 GMT
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JD Smith writes:

> I've been trying to get a large application working in the new IDLVM, and
> have run into trouble: apparently, in all calls like:
>
> XManager, /NO_BLOCK
>
> the NO_BLOCK is ignored, and the call blocks anyway. I suppose this makes
> sense, since IDL's non-blocking functionality is provided by the
> command-line, which isn't there in the VM. Why would you care about
> blocking if there's no command line to interact with? For my purposes,
> the distinction between blocking and non-blocking is whether calls which
> invoke XManager return immediately, or wait until the managed widget
> dies. This isn't mentioned in the "Restrictions" on the VM FAQ page.
> Anyone managed to deal with this issue?

In SAVE files I've made recently, I've had to add
JUST_REG keywords to all the XMANAGER calls before the
last one, which will block and get everything else
going.

Cheers,

David

--
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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: Porting to VM
Posted by JD Smith on Thu, 11 Dec 2003 16:55:44 GMT
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On Wed, 10 Dec 2003 20:19:59 -0700, David Fanning wrote:

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> In SAVE files I've made recently, I've had to add JUST_REG keywords to
> all the XMANAGER calls before the last one, which will block and get
> everything else going.

I heard from an RSI engineer who directed me to a mention of this
issue in the manual, hidden in a note under XManager:

> NO_BLOCK is ignored by IDL Runtime. If a main procedure uses
> XMANAGER with the NO_BLOCK keyword set, IDL Runtime defers
> subsequent processing of the commands following the XMANAGER
> call until the widget associated with the call to XMANAGER is
> destroyed.

What this doesn't say is that *subsequent*, deeper calls to
XManager,/NO_BLOCK will be respected; it's on the "main-level" call
which otherwise would have yielded to a non-existent active command
line which is ignored. The moral is, for full VM/Runtime portability,
don't rely on anything which happens *after* the very first call (or,
more correctly, any top-level call) to XManager executing right away.
Hopefully this can get added to the IDLVM FAQ.

JD

Subject: Re: Porting to VM
Posted by JD Smith on Thu, 11 Dec 2003 19:31:56 GMT
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On Thu, 11 Dec 2003 09:55:44 -0700, JD Smith wrote:

> On Wed, 10 Dec 2003 20:19:59 -0700, David Fanning wrote:
>
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> rely on anything which happens *after* the very first call (or, more
> correctly, any top-level call) to XManager executing right away.
> Hopefully this can get added to the IDLVM FAQ.

As I have discovered, there is a corollary to this statement. While
the top-level calls to XManager in the VM always block, it appears
nested lower-level calls *never* block, even if you omit the NO_BLOCK
keyword (or explicitly set it to NO_BLOCK=0); IDL runtime/VM
essentially ignore NO_BLOCK, in either state.

This means, to get blocking in the VM, you'll have to use the /MODAL
keyword with GROUP_LEADER in the widget_base of the widget being
displayed. If specifying a GROUP_LEADER won't work for you (because
you don't have one), you can use the obsolete /MODAL keyword to
XManager, but you'll have to endure warnings about the use of obsolete
features causing global decline, hair loss, and infirmity of spirit.
Another option is making a hidden (unrealized) base as a group leader.
Ugly, yes, but supported.

JD

Subject: Re: Porting to VM
Posted by David Fanning on Thu, 11 Dec 2003 19:53:13 GMT
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JD Smith writes:

> Another option is making a hidden (unrealized) base as a group leader.
> Ugly, yes, but supported.

The real problem with this solution, on Windows anyway, is
that your modal widget doesn't get a little window icon of
its own in the task bar down below where the application
icons are stored. So, if your modal window happens to get
behind one of the other application windows (happens more
often than you would think!) the chances of you finding it are
almost non-existent. Most people just swear at the non-responding
application for two minutes, then hit Control-Alt-Delete. :-)

Cheers,

David

P.S. Let's just say I've noticed a lot of RSI programmers
are fond of this solution. :-)

--
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