Subject: Re: How to use built in functions of ENVI in IDL program Posted by David Fanning on Tue, 06 Jan 2004 15:12:02 GMT

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Shishir writes:

- > Can someone help us out as to how to use the built in functions of
- > ENVI in a GUI widget created using IDL program. In other words is it
- > possible to call these functions from a program written in IDL.
- > For e.g. suppose after opening an image file in ENVI we use the Region
- > of Interest function (available under the Overlay tab). Now, can this
- > function be called from within a GUI widget created by an IDL program.
- > That is we want to in a manner import the functionality in our own
- > program.

>

> Any help in this regard would be appreciated.

In theory, using ENVI's procedures and functions is no more difficult than using IDL's own built-in procedures and functions. Once the ENVI save file is restored in your IDL session, you have access to any ENVI procedure and function you like. To see how to use them, simply consult the ENVI User's Guide, whether they are all described.

I've no experience doing this in practice, but I could guess that it is probably not quite *that* easy. I would also guess that the more you know about IDL in general, the easier it would be to fill in the inevitable documentation gaps. But you won't know until you try. :-)

Cheers.

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

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