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Subject: Re: MAP=0 and EDITABLE conflict  
Posted by [stl](#) on Wed, 27 Jul 1994 15:36:41 GMT  
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In article <30vnu8\$rpc@news.service.uci.edu> vshvetsk@fourier.oac.uci.edu (Victor Shvetsky) writes:

>  
>  
> I have two widget\_text windows, one is visible <map=1> and one is not <map=0>  
> Both of them are editable  
> the problem is that UNLESS you keep both of them visible when you declare them-  
> one is not going to be editable.  
> example:  
> a=widget\_base()  
> b=widget\_base(a)  
> b1=widget\_base(a, map=0)  
> c=widget\_text(b, /EDITABLE)  
> c1=widget\_text(b1, /EDITABLE)  
>  
> widget\_control, /REAL,a  
>  
Hi there,

I haven't tried this, but I am pretty sure of how to fix your problem.

Use a separate base for each of these, and make sure the base common to both of these does not specify either /row or /column.

think it should then be possible.

let me know if this doesn't work though.

-stephen

(sun sun and more sun... and heat and heat despite all  
my prayers for snow!!!  
Just doesn't seem to be working yet... Bummer!)

--

Stephen C Strebel                    /    SKI TO DIE  
strebel@sma.ch                    /    and  
Swiss Meteorological Institute, Zuerich / LIVE TO TELL ABOUT IT  
01 256 93 85                    /    (and pray for snow)

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