
Subject: MAP=0 and EDITABLE conflict

Posted by [vshvetsk](#) on Mon, 25 Jul 1994 07:00:24 GMT

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I encountered yet another little problem that I cannot solve gracefully < what can I do- all beginners find the pitfalls even on the plane!>

I have two widget_text windows, one is visible <map=1> and one is not <map=0>
Both of them are editable
the problem is that UNLESS you keep both of them visible when you declare them-
one is not going to be editable.

example:

```
a=widget_base()
b=widget_base(a)
b1=widget_base(a, map=0)
c=widget_text(b, /EDITABLE)
c1=widget_text(b1, /EDITABLE)
```

```
widget_control, /REAL,a
```

now, if you: widget_control, map=0, b and then widget_control, map=1, b1
the new TEXT widget <C!> will not be editable.

So, when I am creating them, now I am holding both at the map=1, and then switch one to
map=0. and this sure does not look nice....

Thanks for the input

Victor
