
Subject: Re: Vector overlay routines for IDL
Posted by [caron](#) on Wed, 20 Jul 1994 21:26:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

In article <Ct5MEE.F1l@ngdc.noaa.gov>, greg@farpoint.ngdc.noaa.gov (Greg Ushomirskiy) writes:

|>
|> I would like to be able to overlay vector information (e.g. maps) onto images
|> in IDL. I know I can do some things with MAP_SET, but I'd like to be able to
|> overlay higher-resolution coastline databases (e.g. CIA's World Databank2) as
|> well as overlay other vector information.

|>
|> Does anyone have routines that do things similar to this?

|>

|>

|>

|> --

|> Greg Ushomirskiy #include <std_disclaimer.h>

|> greg@farpoint.ngdc.noaa.gov

|> National Geophysical Data Center

|> NOAA, US. Department of Commerce

Seems like you could just use PLOTS to plot map overlays.

I would like to know the speed of this, as well as if it can be done in a bitplane.
