
Subject: Re: Little help on arrays - 2nd try
Posted by [Foldy Lajos](#) on Mon, 16 Feb 2004 20:45:02 GMT
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On Mon, 16 Feb 2004, Földy Lajos wrote:

```
>
> On Mon, 16 Feb 2004, Craig Markwardt wrote:
>
>>
>> Nuno Oliveira <nmoliveira@fc.ul.pt> writes:
>>
>>
>>> How do I compare one array with another? I want to avoid comparing
>>> position per position.
>>>
>>> IDL> if [1,1] eq [1,1] then print, 'bingo!'
>>> % Expression must be a scalar or 1 element array in this context: <BYTE
>>>   Array[2]>.
>>> % Execution halted at: $MAIN$
>>
>> The other posters have good ideas. My own idiom for this comparison
>> is:
>>
>> if total(abs(X-Y)) EQ 0 then print, 'bingo!'
>>
>> Craig
>>
>>
>
> Hi,
>
> I think
>
> if min(x-y, max=max) eq max then print, 'bingo!' ; for integer arrays
>
> is about 20% faster for arrays greater than cache memory.
>
> regards,
> lajos
>
>
```

oops, just a little correction:

```
if (min(x-y, max=max) eq max) and (max eq 0) then print, 'bingo!'
```

regards,

lajos

Subject: Re: Little help on arrays - 2nd try
Posted by [Craig Markwardt](#) on Tue, 17 Feb 2004 00:56:11 GMT
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=?ISO-8859-2?Q?F=F6ldy_Lajos?= <foldy@rmki.kfki.hu> writes:
>
> oops, just a little correction:
>
> if (min(x-y, max=max) eq max) and (max eq 0) then print, 'bingo!'

This is fine, and I agree it's likely to be faster, but I prefer to pull the MIN() function call out of the IF statement. IDL doesn't appear to guarantee the order of execution within statements, so it's a bit risky to assume that the variable MAX will always be set properly. [Although, it does appear to be here.]

Also, and this is a bit nit-picky, perhaps it's a bit dangerous to use a variable named MAX, when a built-in function of the same name is also present is a recipe for confusion, no?

Craig

--

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Astrophysics, IDL, Finance, Derivatives | Remove "net" for better response
