

I have pasted the definitions of both screen_100 and screen_200 below. Kindly help me fix the aesthetics of my program :).

```
; This is the troublesome piece of code
; that prevents me from declaring the
; main screen, screen_100 to be floating,
; as I do not know the group leader for the
```

; very first screen that I create

;-----

```
if(N_Elements(wGroup) eq 0)then $  
  Message,'Group leader must be specified for Modal or Floating'+ $  
  ' top level bases'
```

Kind regards, Ananth Kini

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Subject: Re: floating widget
Posted by [David Fanning](#) on Thu, 12 Mar 2009 20:31:36 GMT
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j.coenia@gmail.com writes:

> In IDL for Windows, is it possible to make an IDL widget window float
> on top of *every* application running on Windows? Or can we pass a
> HWND from another application into IDL and then make the IDL window
> float on top of that?

No and no. (Although I am only about 95% certain
of the second answer.) :-)

Cheers,

David

--

David Fanning, Ph.D.
Coyote's Guide to IDL Programming (www.dfanning.com)
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
